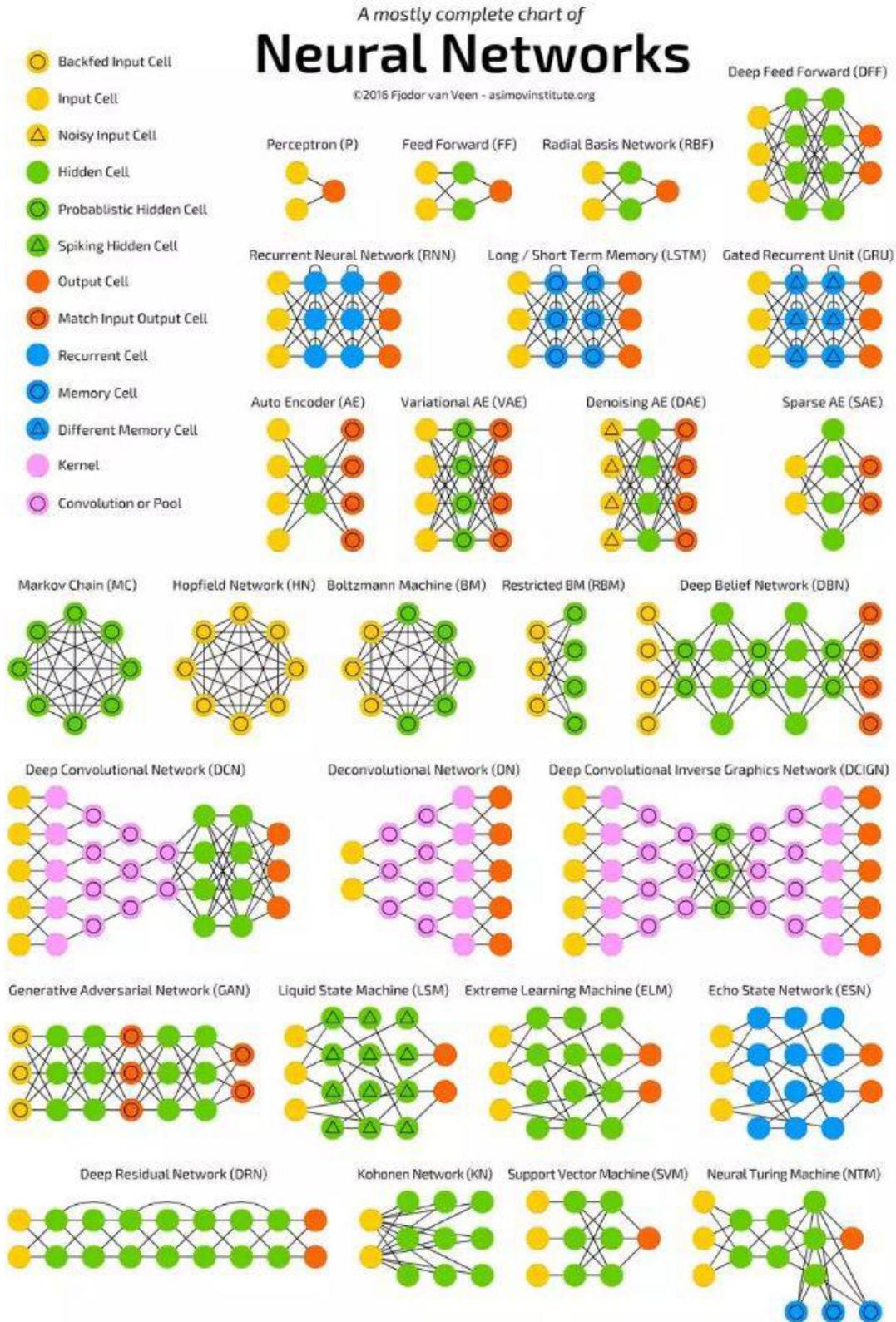


原文作者: Stefan Kojouharov

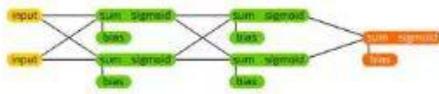
原文链接:

<https://becominghuman.ai/cheat-sheets-for-ai-neural-networks-machine-learning-deep-learning-big-data-678c51b4b463>

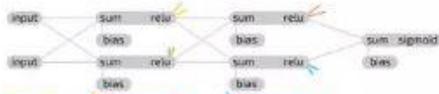
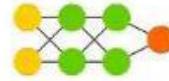


An informative chart to build Neural Network Graphs

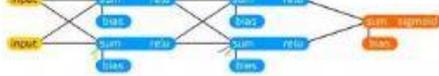
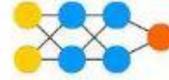
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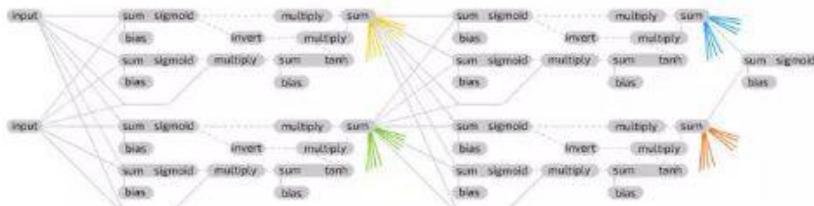
Deep Feed Forward Example



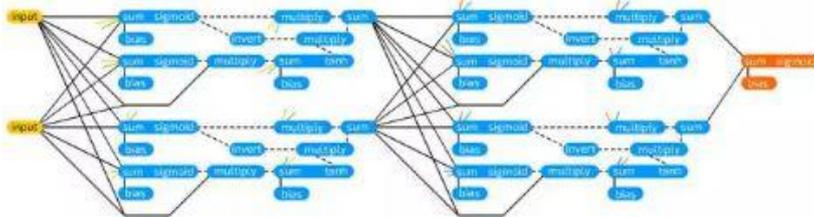
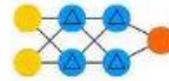
Deep Recurrent Example
(previous iteration)



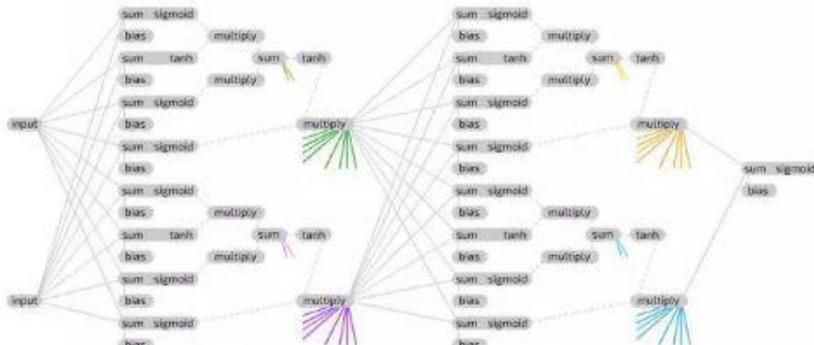
Deep Recurrent Example



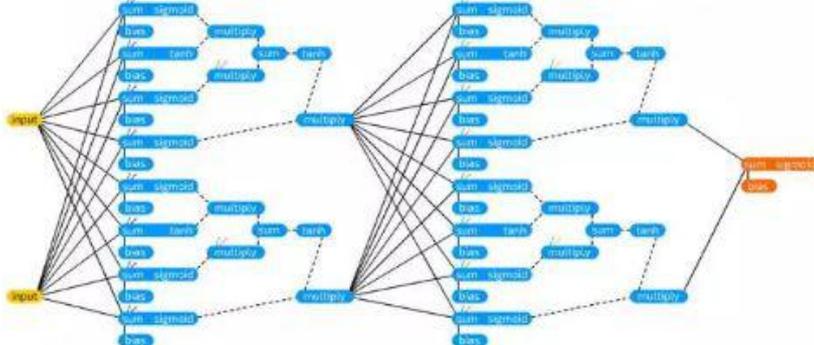
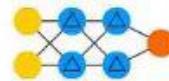
Deep GRU Example
(previous iteration)



Deep GRU Example



Deep LSTM Example
(previous iteration)



Deep LSTM Example

Linear Vector Spaces:

Definition: A linear vector space, X , is a set of elements (vectors) defined over a scalar field, F , that satisfies the following conditions:

- 1) if $x \in X$ and $y \in X$ then $x+y \in X$.
- 2) $x+y = y+x$.
- 3) $(x+y)+z = x+(y+z)$.
- 4) There is a unique vector $0 \in X$, such that $x+0 = x$ for all $x \in X$.
- 5) For each vector $x \in X$ there is a unique vector in X , to be called $(-x)$, such that $x+(-x) = 0$.
- 6) multiplication, for all scalars $a \in F$, and all vectors $x \in X$.
- 7) For any $x \in X$, $1x = x$ (for scalar 1).
- 8) For any two scalars $a \in F$ and $b \in F$ and any $x \in X$, $a(bx) = (ab)x$.
- 9) $(a+b)x = ax + bx$.
- 10) $a(x+y) = ax + ay$.

Linear Independence: Consider n vectors $\{x_1, x_2, \dots, x_n\}$. If there exists n scalars a_1, a_2, \dots, a_n , at least one of which is nonzero, such that $a_1x_1 + a_2x_2 + \dots + a_nx_n = 0$, then the $\{x_i\}$ are linearly dependent.

Spanning a Space:

Let X be a linear vector space and let $\{u_1, u_2, \dots, u_n\}$ be a subset of vectors in X . This subset spans X if and only if for every vector $x \in X$ there exist scalars x_1, x_2, \dots, x_n such that $x = x_1u_1 + x_2u_2 + \dots + x_nu_n$.

Inner Product: $\langle x, y \rangle$ for any scalar function of x and y .

1. $\langle x, x \rangle = \langle x, x \rangle$
2. $\langle x, ay_1 + by_2 \rangle = a \langle x, y_1 \rangle + b \langle x, y_2 \rangle$
3. $\langle x, x \rangle \geq 0$, where equality holds iff x is the zero vector.

Norm: A scalar function $\|x\|$ is called a norm if it satisfies:

1. $\|x\| \geq 0$
2. $\|x\| = 0$ if and only if $x = 0$.
3. $\|ax\| = |a| \|x\|$
4. $\|x+y\| \leq \|x\| + \|y\|$

Angle: The angle θ bet. 2 vectors x and y is defined by $\cos \theta = \frac{\langle x, y \rangle}{\|x\| \|y\|}$

Orthogonality: 2 vectors $x, y \in X$ are said to be orthogonal if $\langle x, y \rangle = 0$.

Gram Schmidt Orthogonalization:

Assume that we have n independent vectors y_1, y_2, \dots, y_n . From these vectors we will obtain n orthogonal vectors v_1, v_2, \dots, v_n .

$$v_1 = y_1, \quad v_k = y_k - \sum_{i=1}^{k-1} \frac{\langle y_k, v_i \rangle}{\langle v_i, v_i \rangle} v_i$$

where $\frac{\langle v_i, y_k \rangle}{\langle v_i, v_i \rangle} v_i$ is the projection of y_k on v_i

Vector Expansions:

$$x = \sum_{i=1}^n x_i v_i = x_1 v_1 + x_2 v_2 + \dots + x_n v_n$$

for orthogonal vectors, $x_j = \frac{\langle v_j, x \rangle}{\langle v_j, v_j \rangle}$

Reciprocal Basis Vectors:

$$\langle v_i, v_j \rangle = \begin{cases} 0 & i \neq j \\ 1 & i = j \end{cases}, \quad x_j = \langle v_j, x \rangle$$

To compute the reciprocal basis vectors: set $B = [v_1 \ v_2 \ \dots \ v_n]$,

$$R = [r_1 \ r_2 \ \dots \ r_n], \quad R^T = B^{-1} \quad \text{In matrix form: } x^v = B^{-1} x^s$$

Transformations:

A transformation consists of three parts:

domain: $X = \{x_i\}$, range: $Y = \{y_i\}$, and a rule relating each $x_i \in X$ to an element $y_i \in Y$.

Linear Transformations: transformation A is linear if:

1. for all $x_1, x_2 \in X, A(x_1 + x_2) = A(x_1) + A(x_2)$
2. for all $x \in X, a \in R, A(ax) = aA(x)$

Matrix Representations:

Let $\{v_1, v_2, \dots, v_n\}$ be a basis for vector space X , and let $\{u_1, u_2, \dots, u_m\}$ be a basis for vector space Y . Let A be a linear transformation with domain X and range Y . $A(x) = y$

The coefficients of the matrix representation are obtained from

$$A(v_j) = \sum_{i=1}^m a_{ij} u_i$$

Change of Basis: $B_t = [t_1 \ t_2 \ \dots \ t_n]$, $B_w = [w_1 \ w_2 \ \dots \ w_n]$
 $A' = [B_w^{-1} A B_t]$

Eigenvalues & Eigenvectors: $Az = \lambda z, \quad |[A - \lambda I]| = 0$

Diagonalization: $B = [z_1 \ z_2 \ \dots \ z_n]$,

where $\{z_1, z_2, \dots, z_n\}$ are the eigenvectors of a square matrix A ,
 $[B^{-1} A B] = \text{diag}[\lambda_1 \ \lambda_2 \ \dots \ \lambda_n]$

Perceptron Architecture:

$$a = \text{hardlim}(Wp + b), \quad W = [w_1 \ w_2 \ \dots \ w_n]^T, \\ a_i = \text{hardlim}(w_i) = \text{hardlim}(w_i^T p + b_i)$$

Decision Boundary: $w^T p + b = 0$

The decision boundary is always orthogonal to the weight vector. Single-layer perceptrons can only classify linearly separable vectors.

Perceptron Learning Rule

$$W^{new} = W^{old} + ep^T, \quad b^{new} = b^{old} + e, \\ \text{where } e = t - a$$

Hebb's Postulate: "When an axon of cell A is near enough to excite a cell B and repeatedly or persistently takes part in firing it, some growth process or metabolic change takes place in one or both cells such that A's efficiency, as one of the cells firing B, is increased."

Linear Associator: $a = \text{purelin}(Wp)$

The Hebb Rule: Supervised Form: $w_{ij}^{new} = w_{ij}^{old} + t_{qi} p_{qj}$

$$W = t_1 P_1^T + t_2 P_2^T + \dots + t_Q P_Q^T$$

$$W = [t_1 \ t_2 \ \dots \ t_Q] \begin{bmatrix} P_1^T \\ P_2^T \\ \vdots \\ P_Q^T \end{bmatrix} = TP^T$$

Pseudoinverse Rule: $W = TP^+$

When the number, R , of rows of P is greater than the number of columns, Q , of P and the columns of P are independent, then the pseudoinverse can be computed by $P^+ = (P^T P)^{-1} P^T$

Variations of Hebbian Learning:

Filtered Learning (Ch.16): $W^{new} = (1 - \gamma)W^{old} + \alpha t_q p_q^T$

Delta Rule (Ch.10): $W^{new} = W^{old} + \alpha(t_q - a_q) p_q^T$

Unsupervised Hebb (Ch.13): $W^{new} = W^{old} + \alpha a_q p_q^T$

Taylor: $F(x) = F(x^*) + \nabla F(x^*)^T |_{x=x^*} (x - x^*) + \frac{1}{2} (x - x^*)^T \nabla^2 F(x^*) |_{x=x^*} (x - x^*) + \dots$

Grad $\nabla F(x) = \left[\frac{\partial}{\partial x_1} F(x) \quad \frac{\partial}{\partial x_2} F(x) \quad \dots \quad \frac{\partial}{\partial x_n} F(x) \right]^T$

Hessian: $\nabla^2 F(x) =$

$$\begin{bmatrix} \frac{\partial^2}{\partial x_1^2} F(x) & \frac{\partial^2}{\partial x_1 \partial x_2} F(x) & \dots & \frac{\partial^2}{\partial x_1 \partial x_n} F(x) \\ \frac{\partial^2}{\partial x_2 \partial x_1} F(x) & \frac{\partial^2}{\partial x_2^2} F(x) & \dots & \frac{\partial^2}{\partial x_2 \partial x_n} F(x) \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2}{\partial x_n \partial x_1} F(x) & \frac{\partial^2}{\partial x_n \partial x_2} F(x) & \dots & \frac{\partial^2}{\partial x_n^2} F(x) \end{bmatrix}$$

Directional Derivatives:

$$1^{st} \text{ Dir. Der.} = \frac{p^T \nabla F(x)}{\|p\|}, \quad 2^{nd} \text{ Dir. Der.} = \frac{p^T \nabla^2 F(x) p}{\|p\|^2}$$

Minima:

Strong Minimum: if a scalar $\delta > 0$ exists, such that

$F(x) < F(x + \Delta x)$ for all Δx such that $\delta > \|\Delta x\| > 0$.

Global Minimum: if $F(x) < F(x + \Delta x)$ for all $\Delta x \neq 0$

Weak Minimum: if it is not a strong minimum, and a scalar $\delta > 0$ exists, such that $F(x) \leq F(x + \Delta x)$ for all Δx such that $\delta > \|\Delta x\| > 0$.

Necessary Conditions for Optimality:

1st-Order Condition: $\nabla F(x)|_{x=x^*} = 0$ (Stationary Points)

2nd-Order Condition: $\nabla^2 F(x)|_{x=x^*} \geq 0$ (Positive Semi-definite Hessian Matrix).

Quadratic fn.: $F(x) = \frac{1}{2} x^T A x + d^T x + c$

$$\nabla F(x) = Ax + d, \quad \nabla^2 F(x) = A, \quad \lambda_{min} \leq \frac{p^T A p}{\|p\|^2} \leq \lambda_{max}$$

<p>General Minimization Algorithm: $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k$ or $\Delta \mathbf{x}_k = (\mathbf{x}_{k+1} - \mathbf{x}_k) = \alpha_k \mathbf{p}_k$</p> <p>Steepest Descent Algorithm: $\mathbf{x}_{k+1} = \mathbf{x}_k - \alpha_k \mathbf{g}_k$ where, $\mathbf{g}_k = \nabla F(\mathbf{x}) _{\mathbf{x}=\mathbf{x}_k}$</p> <p>Stable Learning Rate: ($\alpha_k = \alpha$, constant) $\alpha < \frac{2}{\lambda_{max}}$ $\{\lambda_1, \lambda_2, \dots, \lambda_n\}$ Eigenvalues of Hessian matrix A</p> <p>Learning Rate to Minimize Along the Line: $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k \Rightarrow \alpha_k = -\frac{\mathbf{g}_k^T \mathbf{p}_k}{\mathbf{p}_k^T \mathbf{A} \mathbf{p}_k}$ (For quadratic fn.)</p> <p>After Minimization Along the Line: $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k \Rightarrow \mathbf{g}_{k+1}^T \mathbf{p}_k = 0$</p>	<p>*Heuristic Variations of Backpropagation:</p> <p>Batching: The parameters are updated only after the entire training set has been presented. The gradients calculated for each training example are averaged together to produce a more accurate estimate of the gradient. (If the training set is complete, i.e., covers all possible input/output pairs, then the gradient estimate will be exact.)</p> <p>Backpropagation with Momentum (MOBP): $\Delta \mathbf{W}^m(k) = \gamma \Delta \mathbf{W}^m(k-1) - (1-\gamma) \alpha \mathbf{s}^m (\mathbf{a}^{m-1})^T$ $\Delta \mathbf{b}^m(k) = \gamma \Delta \mathbf{b}^m(k-1) - (1-\gamma) \alpha \mathbf{s}^m$</p> <p>Variable Learning Rate Backpropagation (VLBP) 1. If the squared error (over the entire training set) increases by more than some set percentage ζ (typically one to five percent) after a weight update, then the weight update is discarded, the learning rate is multiplied by some factor $\rho < 1$, and the momentum coefficient γ (if it is used) is set to zero. 2. If the squared error decreases after a weight update, then the weight update is accepted and the learning rate is multiplied by some factor $\eta > 1$. If γ has been previously set to zero, it is reset to its original value. 3. If the squared error increases by less than ζ, then the weight update is accepted but the learning rate and the momentum coefficient are unchanged.</p>
<p>ADALINE: $\mathbf{a} = \text{purelin}(\mathbf{W}\mathbf{p} + \mathbf{b})$</p> <p>Mean Square Error: (for ADALINE it is a quadratic fn.) $F(\mathbf{x}) = E[e^2] = E[(t - \mathbf{a})^2] = E[(t - \mathbf{x}^T \mathbf{z})^2]$ $F(\mathbf{x}) = c - 2\mathbf{x}^T \mathbf{h} + \mathbf{x}^T \mathbf{R} \mathbf{x}$, $c = E[t^2]$, $\mathbf{h} = E[t\mathbf{z}]$ and $\mathbf{R} = E[\mathbf{z}\mathbf{z}^T] \Rightarrow \mathbf{A} = 2\mathbf{R}$, $\mathbf{d} = -2\mathbf{h}$ Unique minimum, if it exists, is $\mathbf{x}^* = \mathbf{R}^{-1} \mathbf{h}$, where $\mathbf{x} = \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix}$ and $\mathbf{z} = \begin{bmatrix} \mathbf{p} \\ 1 \end{bmatrix}$</p> <p>LMS Algorithm: $\mathbf{W}(k+1) = \mathbf{W}(k) + 2\alpha \mathbf{e}(k) \mathbf{p}^T(k)$ $\mathbf{b}(k+1) = \mathbf{b}(k) + 2\alpha \mathbf{e}(k)$</p> <p>Convergence Point: $\mathbf{x}^* = \mathbf{R}^{-1} \mathbf{h}$</p> <p>Stable Learning Rate: $0 < \alpha < 1/\lambda_{max}$ where λ_{max} is the maximum eigenvalue of \mathbf{R}</p> <p>Adaptive Filter ADALINE: $\mathbf{a}(k) = \text{purelin}(\mathbf{W}\mathbf{p}(k) + \mathbf{b}) = \sum_{i=1}^k \mathbf{w}_{i,i} \mathbf{y}(k-i+1) + b$</p>	<p>Association: $\mathbf{a} = \text{hardlim}(\mathbf{W}^0 \mathbf{p}^0 + \mathbf{W}\mathbf{p} + \mathbf{b})$ An association is a link between the inputs and outputs of a network so that when a stimulus \mathbf{A} is presented to the network, it will output a response \mathbf{B}.</p> <p>Associative Learning Rules:</p> <p>Unsupervised Hebb Rule: $\mathbf{W}(q) = \mathbf{W}(q-1) + \alpha \mathbf{a}(q) \mathbf{p}^T(q)$</p> <p>Hebb with Decay: $\mathbf{W}(q) = (1-\gamma) \mathbf{W}(q-1) + \alpha \mathbf{a}(q) \mathbf{p}^T(q)$</p> <p>Instar: $\mathbf{a} = \text{hardlim}(\mathbf{W}\mathbf{p} + \mathbf{b})$, $\mathbf{a} = \text{hardlim}(\mathbf{w}^T \mathbf{p} + b)$ The instar is activated for $\mathbf{w}^T \mathbf{p} = \ \mathbf{w}\ \ \mathbf{p}\ \cos \theta \geq -b$ where θ is the angle between \mathbf{p} and \mathbf{w}.</p> <p>Instar Rule: $i\mathbf{w}(q) = i\mathbf{w}(q-1) + \alpha a_i(q) (\mathbf{p}(q) - i\mathbf{w}(q-1))$ $i\mathbf{w}(q) = (1-\alpha) i\mathbf{w}(q-1) + \alpha \mathbf{p}(q)$, if $(a_i(q) = 1)$</p> <p>Kohonen Rule: $i\mathbf{w}(q) = i\mathbf{w}(q-1) + \alpha (\mathbf{p}(q) - i\mathbf{w}(q-1))$ for $i \in X(q)$</p> <p>Outstar Rule: $\mathbf{a} = \text{satlins}(\mathbf{W}\mathbf{p})$ $\mathbf{w}_j(q) = \mathbf{w}_j(q-1) + \alpha (\mathbf{a}(q) - \mathbf{w}_j(q-1)) p_j(q)$</p>
<p>Backpropagation Algorithm:</p> <p>Performance Index: Mean Square error: $F(\mathbf{x}) = E[\mathbf{e}^T \mathbf{e}] = E[(\mathbf{t} - \mathbf{a})^T (\mathbf{t} - \mathbf{a})]$</p> <p>Approximate Performance Index: (single sample) $\hat{F}(\mathbf{x}) = \mathbf{e}^T(k) \mathbf{e}(k) = (\mathbf{t}(k) - \mathbf{a}(k))^T (\mathbf{t}(k) - \mathbf{a}(k))$</p> <p>Sensitivity: $\mathbf{s}^m = \frac{\partial \hat{F}}{\partial \mathbf{n}^m} = \begin{bmatrix} \frac{\partial \hat{F}}{\partial n_1^m} & \frac{\partial \hat{F}}{\partial n_2^m} & \dots & \frac{\partial \hat{F}}{\partial n_{s^m}^m} \end{bmatrix}^T$</p> <p>Forward Propagation: $\mathbf{a}^0 = \mathbf{p}$, $\mathbf{a}^{m+1} = \mathbf{f}^{m+1}(\mathbf{W}^{m+1} \mathbf{a}^m + \mathbf{b}^{m+1})$ for $m = 0, 1, \dots, M-1$ $\mathbf{a} = \mathbf{a}^M$</p> <p>Backward Propagation: $\mathbf{s}^M = -2\hat{\mathbf{F}}^M(\mathbf{n}^M)(\mathbf{t} - \mathbf{a})$, $\mathbf{s}^m = \hat{\mathbf{F}}^m(\mathbf{n}^m)(\mathbf{W}^{m+1})^T \mathbf{s}^{m+1}$ for $m = M-1, \dots, 2, 1$, where $\hat{\mathbf{F}}^m(\mathbf{n}^m) = \text{diag}([f^{m'}(n_1^m) \quad f^{m'}(n_2^m) \quad \dots \quad f^{m'}(n_{s^m}^m)])$ $f^{m'}(n_j^m) = \frac{\partial f^m(n_j^m)}{\partial n_j^m}$</p> <p>Weight Update (Approximate Steepest Descent): $\mathbf{W}^m(k+1) = \mathbf{W}^m(k) - \alpha \mathbf{s}^m (\mathbf{a}^{m-1})^T$ $\mathbf{b}^m(k+1) = \mathbf{b}^m(k) - \alpha \mathbf{s}^m$</p>	<p>Competitive Layer: $\mathbf{a} = \text{compet}(\mathbf{W}\mathbf{p}) = \text{compet}(\mathbf{n})$</p> <p>Competitive Learning with the Kohonen Rule: $i^* \mathbf{w}(q) = i^* \mathbf{w}(q-1) + \alpha (\mathbf{p}(q) - i^* \mathbf{w}(q-1))$ $= (1-\alpha) i^* \mathbf{w}(q-1) + \alpha \mathbf{p}(q)$ $i^* \mathbf{w}(q) = i^* \mathbf{w}(q-1)$, $i \neq i^*$ where i^* is the winning neuron.</p> <p>Self-Organizing with the Kohonen Rule: $i\mathbf{w}(q) = i\mathbf{w}(q-1) + \alpha (\mathbf{p}(q) - i\mathbf{w}(q-1))$ $= (1-\alpha) i\mathbf{w}(q-1) + \alpha \mathbf{p}(q)$, $i \in N_i(d)$ $N_i(d) = \{j, d_{ij} \leq d\}$</p> <p>LVQ Network: ($w_{ij}^2 = 1$) \Rightarrow subclass i is a part of class k $n_i^1 = -\ i\mathbf{w}^1 - \mathbf{p}\$, $\mathbf{a}^1 = \text{compet}(\mathbf{n}^1)$, $\mathbf{a}^2 = \mathbf{W}^2 \mathbf{a}^1$</p> <p>LVQ Network Learning with the Kohonen Rule: $i^* \mathbf{w}^1(q) = i^* \mathbf{w}^1(q-1) + \alpha (\mathbf{p}(q) - i^* \mathbf{w}^1(q-1))$, if $a_k^2 = t_k = 1$ $i^* \mathbf{w}^1(q) = i^* \mathbf{w}^1(q-1) - \alpha (\mathbf{p}(q) - i^* \mathbf{w}^1(q-1))$, if $a_k^2 = 1 \neq t_k = 0$</p>
<p>hardlim: $a = \begin{cases} 0 & n < 0 \\ 1 & n \geq 0 \end{cases}$, hardlims: $a = \begin{cases} -1 & n < 0 \\ +1 & n \geq 0 \end{cases}$, purelin: $a = n$, Logsig: $a = \frac{1}{1 + e^{-n}}$, tansig: $a = \frac{e^n - e^{-n}}{e^n + e^{-n}}$, poslin: $a = \begin{cases} 0 & n < 0 \\ n & n \geq 0 \end{cases}$</p> <p>compet: $a = \begin{cases} 1 & \text{neuron with max } n \\ 0 & \text{all other neurons} \end{cases}$, satlin: $a = \begin{cases} 0 & n < 0 \\ n & -1 \leq n \leq 1 \\ 1 & n > 1 \end{cases}$, satlins: $a = \begin{cases} -1 & n < 0 \\ -1 \leq n \leq 1 \\ 1 & n > 1 \end{cases}$</p> <p>Delay: $a(t) = u(t-1)$, Integrator: $a(t) = \int_0^t u(\tau) d\tau + a(0)$</p>	<p>HINT: $\text{diag}([1 \ 2 \ 3]) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$</p>

机器学习概览

MACHINE LEARNING IN EMOJI

● SUPERVISED
● UNSUPERVISED
● REINFORCEMENT

SUPERVISED human builds model based on input / output

UNSUPERVISED human input, machine output
human utilizes if satisfactory

REINFORCEMENT human input, machine output
human reward/punish, cycle continues

CLUSTER ANALYSIS

K-MEANS `cluster.KMeans()`
Similar datum into groups based on centroids

ANOMALY DETECTION `covariance.EllipticalEnvelope()`
Finding outliers through grouping

BASIC REGRESSION

LINEAR `linear_model.LinearRegression()`
Lots of numerical data

LOGISTIC `linear_model.LogisticRegression()`
Target variable is categorical

CLASSIFICATION

NEURAL NET `neural_network.MLPClassifier()`
Complex relationships. Prone to overfitting
Basically magic.

K-NN `neighbors.KNeighborsClassifier()`
Group membership based on proximity

DECISION TREE `tree.DecisionTreeClassifier()`
If/then/else. Non-contiguous data
Can also be regression

RANDOM FOREST `ensemble.RandomForestClassifier()`
Find best split randomly
Can also be regression

SVM `svm.SVC()` `svm.LinearSVC()`
Maximum margin classifier. Fundamental
Data Science algorithm

NAIVE BAYES `GaussianNB()` `MultinomialNB()` `BernoulliNB()`
Updating knowledge step by step with new info

FEATURE REDUCTION

T-DISTRIBUTION STOCHASTIC NEIB EMBEDDING `manifold.TSNE()`
Visualize high dimensional data. Convert similarity to joint probabilities

PRINCIPLE COMPONENT ANALYSIS `decomposition.PCA()`
Distill feature space into components that describe greatest variance

CANONICAL CORRELATION ANALYSIS `decomposition.CCA()`
Making sense of cross-correlation matrices

LINEAR DISCRIMINANT ANALYSIS `lda.LDA()`
Linear combination of features that separates classes

OTHER IMPORTANT CONCEPTS

BIAS VARIANCE TRADEOFF

UNDERFITTING / OVERFITTING

INERTIA

ACCURACY FUNCTION $(TP + TN) / (P + N)$

PRECISION FUNCTION $TP / (TP + FP)$

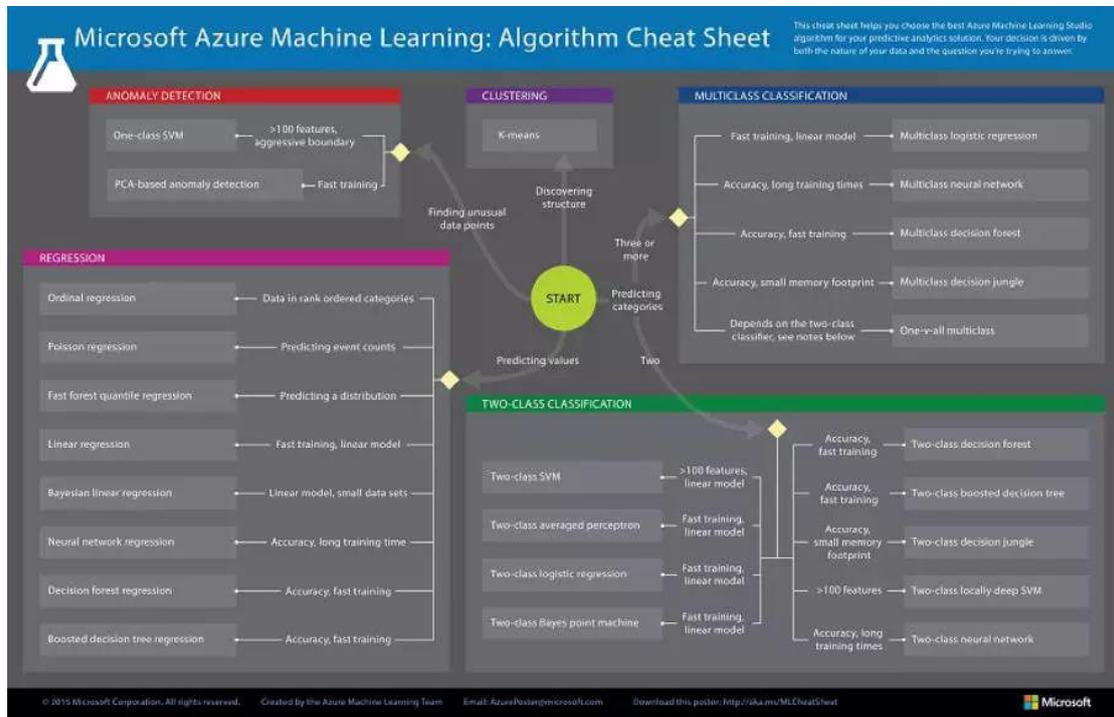
SPECIFICITY FUNCTION $TN / (FP + TN)$

SENSITIVITY FUNCTION $TP / (TP + FN)$

@emilynamillion made this

机器学习之算法

这一来自 Microsoft Azure 的 cheatsheet 能够帮助你为你的预测分析选择合适的机器学习算法，根据不同的数据性质为你推荐最合适的算法。



用 Python 实现的数据科学

Python For Data Science Cheat Sheet

Python Basics
Learn How Python for Data Science www.dtcamp.com

Variables and Data Types

Variable Assignment

```
>>> x=5
>>> x
5
```

Calculations With Variables

>>> x+2 7	Sum of two variables
>>> x-2 3	Subtraction of two variables
>>> x*2 10	Multiplication of two variables
>>> x**2 25	Exponentiation of a variable
>>> x%2 1	Remainder of a variable
>>> x/float(2) 2.5	Division of a variable

Types and Type Conversion

str()	"5", "3.14", "True"	Variables to strings
int()	5, 3, 1	Variables to integers
float()	5.0, 1.0	Variables to floats
bool()	True, False, True	Variables to booleans

Asking For Help

```
>>> help(str)
```

Strings

```
>>> my_string = 'thisStringIsAwesome'
>>> my_string
'thisStringIsAwesome'
```

String Operations

```
>>> my_string * 2
'thisStringIsAwesomethisStringIsAwesome'
>>> my_string + 'Innit!'
'thisStringIsAwesomeInnit!'
>>> 'm' in my_string
True
```

String Operations (Index starts at 0)

```
>>> my_string[3]
'h'
>>> my_string[4:9]
'Innit'
```

String Methods

```
>>> my_string.upper()
'THISSTRINGISAWESOME'
>>> my_string.lower()
'thisstringisawesome'
>>> my_string.count('m')
1
>>> my_string.replace('u', '1')
'this1stringisawesome'
>>> my_string.strip()
'thisStringIsAwesome'
```

Lists (Also see NumPy Arrays)

```
>>> a = 'is'
>>> b = 'nice'
>>> my_list = ['my', 'list', a, b]
>>> my_list2 = [[4,5,6,7], [3,4,5,6]]
```

Selecting List Elements (Index starts at 0)

Subset

```
>>> my_list[1]
'my'
>>> my_list[-3]
'is'
```

Slice

```
>>> my_list[1:3]
['my', 'list']
>>> my_list[1:]
['my', 'list', 'is', 'nice']
>>> my_list[:3]
['my', 'list', 'is']
>>> my_list[:1]
['my']
>>> my_list2[1][0]
5
>>> my_list2[1][1:2]
[6, 7]
```

List Operations

```
>>> my_list + my_list
['my', 'list', 'is', 'nice', 'my', 'list', 'is', 'nice']
>>> my_list * 2
['my', 'list', 'is', 'nice', 'my', 'list', 'is', 'nice']
>>> my_list2 > 4
True
```

List Methods

```
>>> my_list.index(a)
1
>>> my_list.count(a)
1
>>> my_list.append('1')
>>> my_list.remove('1')
>>> del(my_list[0:1])
>>> my_list.reverse()
>>> my_list.extend('1')
>>> my_list.pop(-1)
>>> my_list.insert(0, '1')
>>> my_list.sort()
```

List Methods (Index starts at 0)

```
>>> my_string[3]
'h'
>>> my_string[4:9]
'Innit'
```

String Methods

```
>>> my_string.upper()
'THISSTRINGISAWESOME'
>>> my_string.lower()
'thisstringisawesome'
>>> my_string.count('m')
1
>>> my_string.replace('u', '1')
'this1stringisawesome'
>>> my_string.strip()
'thisStringIsAwesome'
```

Libraries

Import libraries

```
>>> import numpy
>>> import numpy as np
>>> Selective import
>>> from math import pi
```

Install Python

ANACONDA, SPYDER, JUPYTER

Numpy Arrays (Also see Lists)

```
>>> my_list = [1, 2, 3, 4]
>>> my_array = np.array(my_list)
>>> my_2darray = np.array([[1,2,3], [4,5,6]])
```

Selecting Numpy Array Elements (Index starts at 0)

Subset

```
>>> my_array[1]
2
```

Slice

```
>>> my_array[0:2]
array([1, 2])
```

Subset 2D Numpy arrays

```
>>> my_2darray[:,0]
array([1, 4])
```

Numpy Array Operations

```
>>> my_array * 3
array([ 3,  6,  9, 12])
>>> my_array * 2
array([ 2,  4,  6,  8])
>>> my_array + np.array([5, 6, 7, 8])
array([ 6,  8, 10, 12])
```

Numpy Array Functions

```
>>> my_array.shape
(4,)
>>> np.append(other_array)
>>> np.insert(my_array, 1, 5)
>>> np.delete(my_array, [1])
>>> np.mean(my_array)
3.5
>>> np.median(my_array)
3.5
>>> my_array.corrcoef()
>>> np.std(my_array)
1.5
```

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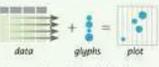
Bokeh

Learn Bokeh [interactivity](https://www.datacamp.com) at www.datacamp.com
taught by Bryan Van de Ven, core contributor

Plotting With Bokeh

The Python interactive visualization library Bokeh enables high-performance visual presentation of large datasets in modern web browsers.

Bokeh's mid-level general purpose `bokeh.plotting` interface is centered around two main components: data and glyphs.



The basic steps to creating plots with the `bokeh.plotting` interface are:

1. Prepare some data:
Python lists, NumPy arrays, Pandas DataFrames and other sequences of values
2. Create a new plot
3. Add renderers for your data, with visual customizations
4. Specify where to generate the output
5. Show or save the results

```
>>> from bokeh.plotting import figure
>>> from bokeh.io import output_file, show
>>> x = [1, 2, 3, 4, 5]
>>> y = [6, 7, 2, 4, 5]
>>> p = figure(title="simple line example",
>>>             x_axis_label="x",
>>>             y_axis_label="y")
>>> p.line(x, y, legend="Temp.", line_width=2)
>>> output_file("simple.html")
>>> show(p)
```

1 Data

Also see [Lists](#), [NumPy](#) & [Pandas](#)

Under the hood, your data is converted to Column Data Sources. You can also do this manually:

```
>>> import numpy as np
>>> import pandas as pd
>>> df = pd.DataFrame(np.array([[31.9, 4.65, 'USA'],
>>>                             [32.4, 4.64, 'USA'],
>>>                             [21.4, 4.109, 'Europe']]},
>>>                   columns=["age", "height", "continent"],
>>>                   index=["yves", "ralf", "yves"])
>>> from bokeh.models import ColumnDataSource
>>> cds = ColumnDataSource(df)
```

2 Plotting

```
>>> from bokeh.plotting import figure
>>> p1 = figure(plot_width=300, toolbar="pan,box_zoom")
>>> p2 = figure(plot_width=300, plot_height=300,
>>>             x_range=(0, 9), y_range=(0, 9))
>>> p3 = figure()
```

3 Renderers & Visual Customizations

3 Renderers & Visual Customizations

Glyphs

Scatter Markers

```
>>> p1.circle(np.array([1,2,3]), np.array([3,2,1]), fill_color='white')
>>> p2.square(np.array([1.5, 3.5, 3.5]), [1,4,3], color='blue', size=1)
```

Line Glyphs

```
>>> p1.line([1,2,3,4], [3,4,5,6], line_width=2)
>>> p2.multi_line(pd.DataFrame([[1,2,3], [3,4,5]]),
>>>               pd.DataFrame([[3,4,5],[3,2,1]]),
>>>               color='blue')
```

Customized Glyphs

Selection and Non-Selection Glyphs

```
>>> p.circle('usa', 'yves', source=cds_df,
>>>          selection_color='red',
>>>          nonselection_alpha=0.1)
```

Hover Glyphs

```
>>> hover = HoverTool(tooltips=None, mode='vline')
>>> p.add_tools(hover)
```

Colormapping

```
>>> color_mapper = CategoricalColorMapper(
>>>     factors=['Europe', 'Asia', 'USA'],
>>>     palette='red', 'green', 'blue')
>>> p.circle('usa', 'yves', source=cds_df,
>>>          color=dict(field='continent',
>>>                    transform=color_mapper),
>>>          legend='origin')
```

Rows & Columns Layout

Rows

```
>>> from bokeh.layouts import row
>>> layout = row(p1, p2, p3)
```

Columns

```
>>> from bokeh.layouts import columns
>>> layout = column(p1, p2, p3)
```

Nesting Rows & Columns

```
>>> layout = row(column(p1, p2), p3)
```

Grid Layout

```
>>> from bokeh.layouts import gridplot
>>> row1 = [p1, p2]
>>> row2 = [p3]
>>> layout = gridplot([[p1, p2], [p3]])
```

Linked Plots

Linked Axes

```
>>> p2.x_range = p1.x_range
>>> p2.y_range = p1.y_range
```

Linked Brushing

```
>>> p4 = figure(plot_width=100, toolbar='box_select,lasso_select')
>>> p4.circle('usa', 'yves', source=cds_df)
>>> p5 = figure(plot_width=200, toolbar='box_select,lasso_select')
>>> p5.circle('usa', 'yves', source=cds_df)
```

Tabbed Layout

```
>>> from bokeh.models.widgets import Panel, Tab
>>> tab1 = Panel(child=p1, title="tab1")
>>> tab2 = Panel(child=p2, title="tab2")
>>> layout = Tabs(tabs=[tab1, tab2])
```

Legends

Legend Location

```
>>> p.legend.location = 'bottom_left'
>>> p1 = figure(plot_width=100, plot_height=100)
>>> p2 = figure(plot_width=100, plot_height=100)
>>> legend = Legend(items=[('p1', p1), ('p2', p2)], location=(0, -30))
>>> p.add_layout(legend, 'right')
```

Legend Orientation

```
>>> p.legend.orientation = 'horizontal'
>>> p.legend.orientation = 'vertical'
```

Legend Background & Border

```
>>> p.legend.border_line_color = 'navy'
>>> p.legend.background_fill_color = 'white'
```

4 Output

Output to HTML File

```
>>> from bokeh.io import output_file, show
>>> output_file("my_bar_chart.html", mode="cdn")
```

Notebook Output

```
>>> from bokeh.io import output_notebook, show
>>> output_notebook()
```

Embedding

Standalone HTML

```
>>> from bokeh.embed import file_html
>>> html = file_html(p, CDN, "my_plot")
>>> components
>>> from bokeh.embed import components
>>> script, div = components(p)
```

5 Show or Save Your Plots

```
>>> show(p1)
>>> show(layout)
>>> save(p1)
>>> save(layout)
```

Statistical Charts With Bokeh

Bokeh's high-level `bokeh.charts` interface is ideal for quickly creating statistical charts

Bar Chart

```
>>> from bokeh.charts import Bar
>>> p = Bar(df, stacked=True, palette='red,blue')
```

Box Plot

```
>>> from bokeh.charts import BoxPlot
>>> p = BoxPlot(df, values='sales', label='yves',
>>>             legend='bottom_right')
```

Histogram

```
>>> from bokeh.charts import Histogram
>>> p = Histogram(df, title='Histogram')
```

Scatter Plot

```
>>> from bokeh.charts import Scatter
>>> p = Scatter(df, x='age', y='height', marker='square',
>>>             xlabel='Miles Per Gallon',
>>>             ylabel='Horsepower')
```

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Tensor Flow

TensorFlow™ 是一个采用数据流图（data flow graphs），用于数值计算的开源软件库。节点（Nodes）在图中表示数学操作，图中的线（edges）则表示在节点间相互联系的多维数据数组，即张量（tensor）。它灵活的架构让你可以在多种平台上展开计算，例如台式计算机中的一个或多个 CPU（或 GPU），服务器，移动设备等等。TensorFlow 最初由 Google 大脑小组（隶属于 Google 机器学习研究机构的）的研究员和工程师们开发出来，用于机器学习和神经网络方面的研究，但这个系统的通用性使其也可广泛用于其他计算领域。

About

TensorFlow

TensorFlow™ is an open source software library for numerical computation using data flow graphs. TensorFlow was originally developed for the purposes of conducting machine learning and deep neural networks research, but the system is general enough to be applicable in a wide variety of other domains as well.

Skflow

Skicit Flow provides a set of high level model classes that you can use to easily integrate with your existing Scikit-learn pipeline code. Scikit Flow is a simplified interface for TensorFlow, to get people started on predictive analytics and data mining. Scikit Flow has been merged into TensorFlow since version 0.8 and now called TensorFlow Learn.

Keras

Keras is a minimalist, highly modular neural networks library, written in Python and capable of running on top of either TensorFlow or Theano

Installation

How to install new package in Python:

```
pip install <package-name>
```

Example: `pip install requests`

How to install tensorflow?

```
device = cpu/gpu
```

```
python_version = cp27/cp34
```

```
sudo pip install
```

```
https://storage.googleapis.com/tensorflow/linux/$device/tensorflow-0.8.0-$python_version-none-linux_x86_64.whl
```

How to install Skflow

```
pip install sklearn
```

How to install Keras

```
pip install keras
```

```
update ~/.keras/keras.json - replace "theano" by "tensorflow"
```

Helpers

Python helper

Important functions

```
type(object)
```

Get object type

```
help(object)
```

Get help for object (list of available methods, attributes, signatures and so on)

```
dir(object)
```

Get list of object attributes (fields, functions)

```
str(object)
```

Transform an object to string

```
object?
```

Shows documentations about the object

```
globals()
```

Return the dictionary containing the current scope's global variables.

```
locals()
```

Update and return a dictionary containing the current scope's local variables.

```
id(object)
```

Return the identity of an object. This is guaranteed to be unique among simultaneously existing objects.

```
import __builtin__
```

```
dir(__builtin__)
```

Other built-in functions

TensorFlow

Main classes

```
tf.Graph()
```

```
tf.Operation()
```

```
tf.Tensor()
```

```
tf.Session()
```

Some useful functions

```
tf.get_default_session()
```

```
tf.get_default_graph()
```

```
tf.reset_default_graph()
```

```
ops.reset_default_graph()
```

```
tf.device("/cpu:0")
```

```
tf.name_scope(value)
```

```
tf.convert_to_tensor(value)
```

TensorFlow Optimizers

```
GradientDescentOptimizer
```

```
AdadeltaOptimizer
```

```
AdagradOptimizer
```

```
MomentumOptimizer
```

```
AdamOptimizer
```

```
FtrlOptimizer
```

```
RMSPropOptimizer
```

Reduction

```
reduce_sum
```

```
reduce_prod
```

```
reduce_min
```

```
reduce_max
```

```
reduce_mean
```

```
reduce_all
```

```
reduce_any
```

```
accumulate_n
```

Activation functions

```
tf.nn?
```

```
relu
```

```
relu6
```

```
elu
```

```
softplus
```

```
softsign
```

```
dropout
```

```
bias_add
```

```
sigmoid
```

```
tanh
```

```
sigmoid_cross_entropy_with_logits
```

```
softmax
```

```
log_softmax
```

```
softmax_cross_entropy_with_logits
```

```
sparse_softmax_cross_entropy_with_logits
```

```
weighted_cross_entropy_with_logits
```

etc.

Skflow

Main classes

```
TensorFlowClassifier
```

```
TensorFlowRegressor
```

```
TensorFlowDNNClassifier
```

```
TensorFlowDNNRegressor
```

```
TensorFlowLinearClassifier
```

```
TensorFlowLinearRegressor
```

```
TensorFlowRNNClassifier
```

```
TensorFlowRNNRegressor
```

```
TensorFlowEstimator
```

Each classifier and regressor have following fields

```
n_classes=0 (Regressor), n_classes are expected to be input (Classifiers)
```

```
batch_size=32,
```

```
steps=200, // except
```

```
TensorFlowRNNClassifier - there is 50
```

```
optimizer='Adagrad',
```

```
learning_rate=0.1,
```

Keras

2017年，Google的TensorFlow团队决定在TensorFlow的核心库中支持Keras。Chollet解释说，Keras被认为是一个接口（interface）而不是一个端到端（end-to-end）的机器学习框架。它提供了一个更高级，更直观的抽象集，使得配置神经网络变得更容易，无论后端科学计算库如何。

Python For Data Science Cheat Sheet

Keras

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Keras

Keras is a powerful and easy-to-use deep learning library for Theano and TensorFlow that provides a high-level neural networks API to develop and evaluate deep learning models.

A Basic Example

```
>>> import numpy as np
>>> from keras.models import Sequential
>>> from keras.layers import Dense
>>> data = np.random.random((1000,10))
>>> labels = np.random.randint(2,size=(1000,1))
>>> model = Sequential()
>>> model.add(Dense(12,
                    input_dim=10,
                    activation='relu'))
>>> model.add(Dense(1, activation='sigmoid'))
>>> model.compile(optimizer='rmsprop',
                loss='binary_crossentropy',
                metrics=['accuracy'])
>>> model.fit(data, labels, epochs=10, batch_size=32)
>>> predictions = model.predict(data)
```

Data

Your data needs to be stored as NumPy arrays or as a list of NumPy arrays. Ideally, you split the data in training and test sets, for which you can also resort to the `train_test_split` module of `sklearn.cross_validation`.

Keras Data Sets

```
>>> from keras.datasets import mnist, fashion_mnist, cifar10, cifar100, cifar100_subset
>>> (x_train, y_train), (x_test, y_test) = mnist.load_data()
>>> (x_train, y_train), (x_test, y_test) = fashion_mnist.load_data()
>>> (x_train, y_train), (x_test, y_test) = cifar10.load_data()
>>> (x_train, y_train), (x_test, y_test) = cifar100.load_data()
>>> num_classes = 10
```

Other

```
>>> from urllib.request import urlopen
>>> data = np.loadtxt(urlopen("http://archive.ics.uci.edu/ml/MachineLearningActionChallenge/train.txt"), dtype=float)
>>> (train_indices, validation_indices, test_indices) = np.split(data, [int(.7*len(data)), int(.85*len(data))], axis=0)
>>> X = data[train_indices,:]
>>> y = data[train_indices,:]
```

Preprocessing

```
>>> from keras.preprocessing import sequence
>>> X_train = sequence.pad_sequences(X_train, maxlen=80)
>>> X_test = sequence.pad_sequences(X_test, maxlen=80)
>>> from keras.utils import to_categorical
>>> Y_train = to_categorical(Y_train, num_classes)
>>> Y_test = to_categorical(Y_test, num_classes)
>>> X_train = X_train.astype('float32')
>>> X_test = X_test.astype('float32')
```

One-Hot Encoding

```
>>> from keras.utils import to_categorical
>>> Y_train = to_categorical(Y_train, num_classes)
>>> Y_test = to_categorical(Y_test, num_classes)
```

Model Architecture

Sequential Model

```
>>> from keras.models import Sequential
>>> model = Sequential()
>>> model.add(Dense(12))
>>> model.add(Dense(12))
```

Multi-layer Perceptron (MLP)

```
>>> from keras.layers import Dense
>>> model.add(Dense(12,
                    input_dim=8,
                    kernel_initializer='uniform',
                    activation='relu'))
>>> model.add(Dense(8, kernel_initializer='uniform', activation='sigmoid'))
```

Multi-Class Classification

```
>>> from keras.layers import Dropout
>>> model.add(Dense(32, activation='relu', input_shape=(784,)))
>>> model.add(Dropout(0.2))
>>> model.add(Dense(10, activation='relu'))
>>> model.add(Dropout(0.2))
>>> model.add(Dense(10, activation='softmax'))
```

Regression

```
>>> model.add(Dense(64, activation='relu', input_dim=train_data.shape[1]))
>>> model.add(Dense(1))
```

Convolutional Neural Network (CNN)

```
>>> from keras.layers import Activation, Conv2D, MaxPooling2D, Flatten
>>> model.add(Conv2D(32, (3,3), padding='same', input_shape=train_shape[1:]))
>>> model.add(Activation('relu'))
>>> model.add(MaxPooling2D((2,2)))
>>> model.add(Activation('relu'))
>>> model.add(Flatten())
>>> model.add(Dense(512))
>>> model.add(Activation('relu'))
>>> model.add(Dense(10))
>>> model.add(Activation('softmax'))
```

Recurrent Neural Network (RNN)

```
>>> from keras.layers import Embedding, LSTM
>>> model.add(Embedding(10000, 128))
>>> model.add(LSTM(128, dropout_w=0.2, recurrent_dropout=0.2))
>>> model.add(Dense(1, activation='sigmoid'))
```

Inspect Model

```
>>> model.output_shape
>>> model.summary()
>>> model.get_config()
>>> model.get_weights()
```

Compile Model

```
>>> model.compile(optimizer='adam',
                loss='binary_crossentropy',
                metrics=['accuracy'])
```

MLP: Multi-Class Classification

```
>>> model.compile(optimizer='rmsprop',
                loss='categorical_crossentropy',
                metrics=['accuracy'])
```

MLP: Regression

```
>>> model.compile(optimizer='rmsprop',
                loss='mse',
                metrics=['mae'])
```

Recurrent Neural Network

```
>>> model.compile(optimizer='binary_crossentropy',
                loss='binary_crossentropy',
                metrics=['accuracy'])
```

Model Training

```
>>> model.fit(x_train,
            y_train,
            batch_size=32,
            epochs=10,
            verbose=1,
            validation_data=(x_test, y_test))
```

Evaluate Your Model's Performance

```
>>> score = model.evaluate(x_test,
                          y_test,
                          batch_size=32)
```

Prediction

```
>>> model.predict(x_test, batch_size=32)
>>> model.predict_classes(x_test, batch_size=32)
```

Save/Reload Models

```
>>> from keras.models import load_model
>>> my_model = load_model('my_model.h5')
```

Model Fine-tuning

```
>>> from keras.optimizers import RMSprop
>>> opt = RMSprop(lr=0.001, decay=.1)
>>> model.compile(loss='categorical_crossentropy',
                optimizer=opt,
                metrics=['accuracy'])
```

Early Stopping

```
>>> from keras.callbacks import EarlyStopping
>>> early_stopping_monitor = EarlyStopping(patience=2)
>>> model.fit(x_train,
            y_train,
            batch_size=32,
            validation_data=(x_test, y_test),
            callbacks=[early_stopping_monitor])
```

NumPy

NumPy 的目标是 Python 的 CPython 参考实现，这是一个非优化的字节码解释器 (non-optimizing bytecode interpreter)。为这个版本的 Python 编写的数学算法通常运行速度要比其他版本的慢。NumPy 通过提供在数组上高效运行的多维数组和函数和运算符来解决缓慢问题，这需要重写一些代码，主要用到 NumPy 的内部循环。

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NumPy Basics

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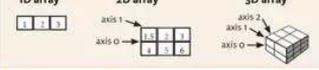
NumPy

The NumPy library is the core library for scientific computing in Python. It provides a high-performance multidimensional array object, and tools for working with these arrays.

Use the following import convention:

```
>>> import numpy as np
```

NumPy Arrays



Creating Arrays

```
>>> a = np.array([1,2,3])
>>> b = np.array([[1,2,3], [4,5,6]], dtype=float)
>>> c = np.array([[[1,2,3], [4,5,6]], [[1,2,1], [4,3,6]]],
                dtype=object)
```

Initial Placeholders

```
>>> np.zeros(3, dtype=int)
>>> np.ones((2,3), dtype=np.int32)
>>> np.empty((5,2,9))
>>> np.linspace(0,2,9)
>>> e = np.full((2,3), 7)
>>> f = np.eye(3)
>>> np.random.randn(2,2)
>>> np.empty([3,2])
```

I/O

```
>>> np.save("my_array.npy", a)
>>> np.savez("array.npz", a, b)
>>> np.load("my_array.npy")
```

Saving & Loading Text Files

```
>>> np.savetxt("myfile.txt")
>>> np.genfromtxt("my_file.csv", delimiter=",")
>>> np.savetxt("myfile.txt", a, delimiter=" ")
```

Data Types

```
>>> np.int64 Signed 64-bit integer types
>>> np.float32 Standard double-precision floating point
>>> np.complex Complex numbers represented by 128 floats
>>> np.bool Boolean type storing TRUE and FALSE values
>>> np.object Python object type
>>> np.string Fixed-length string type
>>> np.unicode Fixed-length unicode type
```

Inspecting Your Array

```
>>> a.shape Array dimensions
>>> len(a) Length of array
>>> a.ndim Number of array dimensions
>>> a.size Number of array elements
>>> a.dtype Data type of array elements
>>> a.dtype.name Name of data type
>>> a.itemsize Convert an array to a different type
```

Asking For Help

```
>>> np.lib._testutils.run_doctest('array.py')
```

Array Mathematics

```
>>> a = np.array([1,2,3])
>>> b = np.array([4,5,6])
>>> np.subtract(a,b)
>>> a - b
>>> np.add(a,b)
>>> a + b
>>> np.multiply(a,b)
>>> a * b
>>> np.power(a,b)
>>> a ** b
>>> np.sqrt(a)
>>> np.sqrt(b)
>>> np.cos(a)
>>> np.log(a)
>>> np.dot(a,b)
>>> a * b
```

Comparison

```
>>> a = np.array([1,2,3])
>>> b = np.array([4,5,6])
>>> a > b
>>> a < b
>>> a == b
>>> a != b
>>> np.all(a > b)
>>> np.any(a > b)
```

Aggregate Functions

```
>>> a.sum() Array-wise sum
>>> a.min() Array-wise minimum value
>>> b.max(axis=0) Maximum value of an array row
>>> b.cumsum(axis=0) Cumulative sum of the elements
>>> a.mean() Mean
>>> b.median() Median
>>> a.corrcoef() Correlation coefficient
>>> np.std(b) Standard deviation
```

Copying Arrays

```
>>> b = a.view() Create a view of the array with the same data
>>> np.copy(a) Create a copy of the array
>>> h = a.copy() Create a deep copy of the array
```

Sorting Arrays

```
>>> a.sort() Sort an array
>>> a.sort(axis=0) Sort the elements of an array's axis
```

Subsetting, Slicing, Indexing

```
>>> a[2] Select the element at the 2nd index
>>> a[0,2] Select the element at row 0 column 2
>>> a[0,2] Select items at index 0 and 1
>>> a[0,2:3] Select items at rows 0 and 1 in column 1
>>> a[0,2:] Select all items at row 0
>>> a[0,2:] Same as a[0,2:]
>>> a[::-1] Reversed array a
>>> a[a > 2] Select elements from a less than 2
>>> a[a > 2] Select a subset of the matrix's rows and columns
>>> a[a > 2] Select elements from a less than 2
```

Array Manipulation

```
>>> np.transpose(a,b) Permute array dimensions
>>> np.reshape(a,(-1,)) Flatten the array
>>> np.reshape(a,(-1,)) Reshape, but don't change data
>>> np.resize(a,(-1,)) Return a new array with shape (-1,6)
>>> np.append(a,b) Append items to an array
>>> np.insert(a,1,5) Insert items in an array
>>> np.delete(a,1) Delete items from an array
>>> np.concatenate((a,d),(axis=0)) Concatenate arrays
>>> np.vstack((a,b)) Stack arrays vertically (row-wise)
>>> np.hstack((a,b)) Stack arrays horizontally (column-wise)
>>> np.column_stack((a,b)) Create stacked column-wise arrays
>>> np.r_[a,b] Create stacked row-wise arrays
>>> np.d_[a,b] Create stacked column-wise arrays
>>> np.split(a,3) Split the array horizontally at the 3rd index
>>> np.split(a,3,axis=1) Split the array vertically at the 2nd index
```

DataCamp

Learn Python for Data Science interactively at www.DataCamp.com

Pandas

“Pandas”这个名字来源于“面板数据 (panel data)”一词，是一个多维结构化数据集的计量经济学学术语。

Python For Data Science Cheat Sheet
Pandas Basics
Learn Python for Data Science interactively at www.DataCamp.com

Pandas
The Pandas library is built on NumPy and provides easy-to-use data structures and data analysis tools for the Python programming language.

Pandas Data Structures
Series
A one-dimensional labeled array capable of holding any data type

DataFrame
A two-dimensional labeled data structure with columns of potentially different types

Selection
Getting
Get one element
Get subset of a DataFrame

Selecting, Boolean Indexing & Setting
By Position
Select single value by row & column
Select single value by row & column labels
Select single row of subset of rows
Select a single column of subset of columns
Select rows and columns

Boolean Indexing
Series = where value is not >= where value is <-1 or >2
Use filter to adjust DataFrame

Setting
Set index a of Series = to 6

Dropping
Drop values from rows (axis=0)
Drop values from columns (axis=1)

Sort & Rank
Sort by row or column index
Sort a series by its values
Assign ranks to entries

Retrieving Series/DataFrame Information
Basic Information
rows, columns
Describe DataFrame columns
Info on DataFrame
Number of non-NA values

Summary
Sum of values
Cumulative sum of values
Minimum/maximum values
Minimum/Maximum index value
Summary statistics
Mean of values
Median of values

Applying Functions
Apply function
Apply function element-wise

Data Alignment
Internal Data Alignment
NA values are introduced in the indices that don't overlap:

Arithmetic Operations with Fill Methods
You can also do the internal data alignment yourself with the help of the fill methods:

I/O
Read and Write to CSV
Read and Write to Excel
Read and Write to SQL Query or Database Table

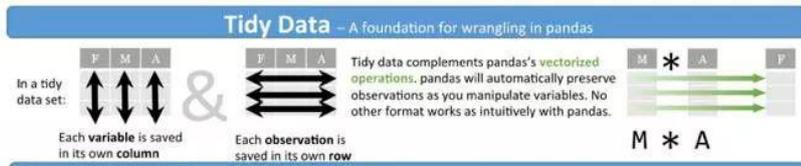
Data Wrangling

“Data wrangler”一词开始渗透到流行文化之中。在 2017 年的电影“金刚：骷髅岛”中，演员马克·埃文·杰克逊 (Marc Evan Jackson) 饰演的角色就被介绍为“史蒂夫·伍德沃德 (Steve Woodward)”，我们的 data

wrangler”.

Data Wrangling with pandas Cheat Sheet

<http://pandas.pydata.org>



Syntax – Creating DataFrames

```
df = pd.DataFrame(
    {"a": [4, 5, 6],
     "b": [7, 8, 9],
     "c": [10, 11, 12]},
    index = [1, 2, 3])
Specify values for each column.

df = pd.DataFrame(
    [[4, 7, 10],
     [5, 8, 11],
     [6, 9, 12]],
    index=[1, 2, 3],
    columns=['a', 'b', 'c'])
Specify values for each row.
```

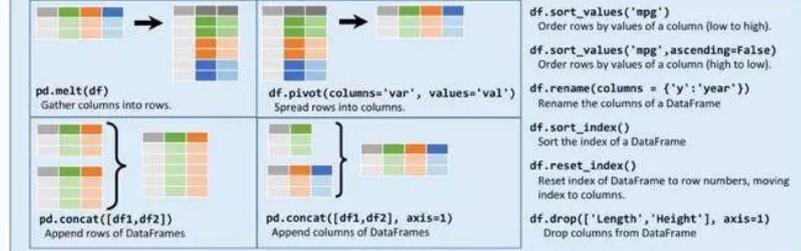
```
df = pd.DataFrame(
    {"a": [4, 5, 6],
     "b": [7, 8, 9],
     "c": [10, 11, 12]},
    index = pd.MultiIndex.from_tuples(
        [('d',1),('d',2),('e',2)],
        names=['n', 'v']))
Create DataFrame with a MultiIndex
```

Method Chaining

Most pandas methods return a DataFrame so that another pandas method can be applied to the result. This improves readability of code.

```
df = (pd.melt(df)
     .rename(columns={
         'variable': 'var',
         'value': 'val'})
     .query('val >= 200'))
```

Reshaping Data – Change the layout of a data set



Subset Observations (Rows)

```
df[df.Length > 7]
Extract rows that meet logical criteria.

df.drop_duplicates()
Remove duplicate rows (only considers columns).

df.head(n)
Select first n rows.

df.tail(n)
Select last n rows.

df.sample(frac=0.5)
Randomly select fraction of rows.

df.sample(n=10)
Randomly select n rows.

df.iloc[10:20]
Select rows by position.

df.nlargest(n, 'value')
Select and order top n entries.

df.nsmallest(n, 'value')
Select and order bottom n entries.
```

Subset Variables (Columns)

```
df[['width', 'length', 'species']]
Select multiple columns with specific names.

df['width'] or df.width
Select single column with specific name.

df.filter(regex='regex')
Select columns whose name matches regular expression regex.
```

regex	(Regular Expressions) Examples
'.'	Matches strings containing a period '.'
'Length\$'	Matches strings ending with word 'Length'
''^Sepal'	Matches strings beginning with the word 'Sepal'
''^[1-5]\$'	Matches strings beginning with '1' and ending with 1,2,3,4,5
''^(?!Species)\$'	Matches strings except the string 'Species'

```
df.loc[:, 'x2': 'x4']
Select all columns between x2 and x4 (inclusive).

df.iloc[:, [1,2,5]]
Select columns in positions 1, 2 and 5 (first column is 0).

df.loc[df['a'] > 10, ['a', 'c']]
Select rows meeting logical condition, and only the specific columns.
```

Logic in Python (and pandas)		
<	Less than	!=
>	Greater than	df.column.isin(values)
==	Equals	pd.isnull(obj)
<=	Less than or equals	pd.notnull(obj)
>=	Greater than or equals	df.any(), df.all()

This cheat sheet inspired by Itzudo Data Wrangling CheatSheet <https://www.itzudo.com/it/2015/04/data-wrangling-cheat-sheet/> Written by Itzudo, @itzudo

Summarize Data

`df['w'].value_counts()`
Count number of rows with each unique value of variable

`len(df)`
of rows in DataFrame.

`df['w'].nunique()`
of distinct values in a column.

`df.describe()`
Basic descriptive statistics for each column (or GroupBy)

pandas provides a large set of **summary functions** that operate on different kinds of pandas objects (DataFrame columns, Series, GroupBy, Expanding and Rolling (see below)) and produce single values for each of the groups. When applied to a DataFrame, the result is returned as a pandas Series for each column. Examples:

<code>sum()</code> Sum values of each object.	<code>min()</code> Minimum value in each object.
<code>count()</code> Count non-NA/null values of each object.	<code>max()</code> Maximum value in each object.
<code>median()</code> Median value of each object.	<code>mean()</code> Mean value of each object.
<code>quantile([0.25, 0.75])</code> Quantiles of each object.	<code>var()</code> Variance of each object.
<code>apply(function)</code> Apply function to each object.	<code>std()</code> Standard deviation of each object.

Handling Missing Data

`df.dropna()`
Drop rows with any column having NA/null data.

`df.fillna(value)`
Replace all NA/null data with value.

Make New Columns

`df.assign(Area=lambda df: df.Length*df.Height)`
Compute and append one or more new columns.

`df['Volume'] = df.Length*df.Height*df.Depth`
Add single column.

`pd.qcut(df.col, n, labels=False)`
Bin column into n buckets.

pandas provides a large set of **vector functions** that operate on all columns of a DataFrame or a single selected column (a pandas Series). These functions produce vectors of values for each of the columns, or a single Series for the individual Series. Examples:

<code>max(axis=1)</code> Element-wise max.	<code>min(axis=1)</code> Element-wise min.
<code>clip(lower=-10, upper=10)</code> Trim values at input thresholds	<code>abs()</code> Absolute value.

Combine Data Sets

Standard Joins

`pd.merge(df, bdf, how='left', on='x1')`
Join matching rows from bdf to df.

`pd.merge(df, bdf, how='right', on='x1')`
Join matching rows from df to bdf.

`pd.merge(df, bdf, how='inner', on='x1')`
Join data. Retain only rows in both sets.

`pd.merge(df, bdf, how='outer', on='x1')`
Join data. Retain all values, all rows.

Filtering Joins

`adf[df.x1.isin(bdf.x1)]`
All rows in adf that have a match in bdf.

`adf[~adf.x1.isin(bdf.x1)]`
All rows in adf that do not have a match in bdf.

Set-like Operations

`pd.merge(ydf, zdf)`
Rows that appear in both ydf and zdf (Intersection).

`pd.merge(ydf, zdf, how='outer')`
Rows that appear in either or both ydf and zdf (Union).

`pd.merge(ydf, zdf, how='outer', indicator=True)`
`.query('!_merge == "left_only"')`
`.drop(['_merge'], axis=1)`
Rows that appear in ydf but not zdf (Setdiff).

Group Data

`df.groupby(by="col")`
Return a GroupBy object, grouped by values in column named "col".

`df.groupby(level="ind")`
Return a GroupBy object, grouped by values in index level named "ind".

All of the summary functions listed above can be applied to a group. Additional GroupBy functions:

`size()`
Size of each group.

`agg(function)`
Aggregate group using function.

Windows

`df.expanding()`
Return an Expanding object allowing summary functions to be applied cumulatively.

`df.rolling(n)`
Return a Rolling object allowing summary functions to be applied to windows of length n.

Plotting

`df.plot.hist()`
Histogram for each column

`df.plot.scatter(x='w', y='h')`
Scatter chart using pairs of points

Data Wrangling with dplyr and tidyr

Data Wrangling with dplyr and tidyr Cheat Sheet

RStudio

Syntax - Helpful conventions for wrangling

`dplyr::tbl_df(iris)`
Converts data to tbl class. tbl's are easier to examine than data frames. R displays only the data that fits onscreen.

```
Source: local data frame [158 x 5]
  Sepal.Length Sepal.Width Petal.Length
1 5.1 3.5 1.4
2 4.9 3.0 1.4
3 4.7 3.2 1.3
4 4.6 3.1 1.5
5 5.0 3.6 1.4
..
Variables not shown: Petal.Width (dbl), Species (fctr)
```

`dplyr::glimpse(iris)`
Information dense summary of tbl data.

`utils::View(iris)`
View data set in spreadsheet-like display (note capital V).

`dplyr::%>%`
Passes object on left hand side as first argument (or argument) of function on right hand side.

`x %>% f(y)` is the same as `f(x, y)`
`y %>% f(x, .., z)` is the same as `f(x, y, z)`

"Piping" with `%>%` makes code more readable, e.g.

```
iris %>%
  group_by(Species) %>%
  summarize(avg = mean(Sepal.Width)) %>%
  arrange(avg)
```

Tidy Data - A foundation for wrangling in R

In a tidy data set:

- Each **variable** is saved in its own **column**
- Each **observation** is saved in its own **row**

Tidy data complements R's **vectorized operations**. R will automatically preserve observations as you manipulate variables. No other format works as intuitively with R.

Reshaping Data - Change the layout of a data set

`dplyr::gather(cases, "year", "n", 2:4)`
Gather columns into rows.

`tidyr::spread(pollution, size, amount)`
Spread rows into columns.

`tidyr::separate(storms, date, c("y", "m", "d"))`
Separate one column into several.

`dplyr::data_frame(a = 1:3, b = 4:6)`
Combine vectors into data frame (optimized).

`dplyr::arrange(mtcars, mpg)`
Order rows by values of a column (low to high).

`dplyr::arrange(mtcars, desc(mpg))`
Order rows by values of a column (high to low).

`dplyr::rename(tb, y = year)`
Rename the columns of a data frame.

Subset Observations (Rows)

`dplyr::filter(iris, Sepal.Length > 7)`
Extract rows that meet logical criteria.

`dplyr::distinct(iris)`
Remove duplicate rows.

`dplyr::sample_frac(iris, 0.5, replace = TRUE)`
Randomly select fraction of rows.

`dplyr::sample_n(iris, 10, replace = TRUE)`
Randomly select n rows.

`dplyr::slice(iris, 10:15)`
Select rows by position.

`dplyr::top_n(storms, 2, date)`
Select and order top n entries (by group if grouped data).

Subset Variables (Columns)

`dplyr::select(iris, Sepal.Width, Petal.Length, Species)`
Select columns by name or helper function.

Helper functions for select ->select

- `select(iris, contains("l"))`
Select columns whose name contains a character string.
- `select(iris, ends_with("Length"))`
Select columns whose name ends with a character string.
- `select(iris, everything())`
Select every column.
- `select(iris, matches(".*"))`
Select columns whose name matches a regular expression.
- `select(iris, num_range("x", 1:5))`
Select columns named x1, x2, x3, x4, x5.
- `select(iris, one_of("Species", "Genus"))`
Select columns whose names are in a group of names.
- `select(iris, starts_with("Sepal"))`
Select columns whose name starts with a character string.
- `select(iris, Sepal.Length:Petal.Width)`
Select all columns between Sepal.Length and Petal.Width (inclusive).
- `select(iris, -Species)`
Select all columns except Species.

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devtools::install_github("rstudio/cheat-sheet") • devtools::install_github("rstudio/cheat-sheet") • devtools::install_github("rstudio/cheat-sheet")

Learn more with [brewery/gtsummary](#) • `library(gtsummary)` • `library(gtsummary)` • `library(gtsummary)`

Summarise Data



dplyr::summarise(iris, avg = mean(Sepal.Length))
Summarise data into single row of values.

dplyr::summarise_each(iris, funs(mean))
Apply summary function to each column.

dplyr::count(iris, Species, wt = Sepal.Length)
Count number of rows with each unique value of variable (with or without weights).



Summarise uses **summary functions**, functions that take a vector of values and return a single value, such as:

dplyr::first First value of a vector.	min Minimum value in a vector.
dplyr::last Last value of a vector.	max Maximum value in a vector.
dplyr::nth Nth value of a vector.	mean Mean value of a vector.
dplyr::n # of values in a vector.	median Median value of a vector.
dplyr::n_distinct # of distinct values in a vector.	var Variance of a vector.
IQR IQR of a vector.	sd Standard deviation of a vector.

Make New Variables



dplyr::mutate(iris, sepal = Sepal.Length + Sepal.Width)
Compute and append one or more new columns.

dplyr::mutate_each(iris, funs(min_rank))
Apply window function to each column.

dplyr::transmute(iris, sepal = Sepal.Length + Sepal.Width)
Compute one or more new columns. Drop original columns.



Mutate uses **window functions**, functions that take a vector of values and return another vector of values, such as:

dplyr::lead Copy with values shifted by 1.	dplyr::cumall Cumulative all
dplyr::lag Copy with values lagged by 1.	dplyr::cumany Cumulative any
dplyr::dense_rank Ranks with no gaps.	dplyr::cummean Cumulative mean
dplyr::min_rank Ranks. Ties get min rank.	cumsum Cumulative sum
dplyr::percent_rank Ranks rescaled to [0, 1].	cummax Cumulative max
dplyr::row_number Ranks. Ties got to first value.	cummin Cumulative min
dplyr::ntile Bin vector into n buckets.	cumprod Cumulative prod
dplyr::between Are values between a and b?	pmax Element-wise max
dplyr::cume_dist Cumulative distribution.	pmin Element-wise min

Combine Data Sets



Mutating Joins

dplyr::left_join(a, b, by = "x1")
Join matching rows from b to a.

dplyr::right_join(a, b, by = "x1")
Join matching rows from a to b.

dplyr::inner_join(a, b, by = "x1")
Join data. Retain only rows in both sets.

dplyr::full_join(a, b, by = "x1")
Join data. Retain all values, all rows.

Filtering Joins

dplyr::semi_join(a, b, by = "x1")
All rows in a that have a match in b.

dplyr::anti_join(a, b, by = "x1")
All rows in a that do not have a match in b.



Set Operations

dplyr::intersect(y, z)
Rows that appear in both y and z.

dplyr::union(y, z)
Rows that appear in either or both y and z.

dplyr::setdiff(y, z)
Rows that appear in y but not z.

Binding

dplyr::bind_rows(y, z)
Append z to y as new rows.

dplyr::bind_cols(y, z)
Append z to y as new columns. Caution: matches rows by position.

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[dev@rstudio.com](https://github.com/rstudio/cheatsheet) • github.com/rstudio/cheatsheet • 0.9.99 (2015)

Learn more with [browseG vignettes](#) (package = c("dplyr", "tidyr")) • dplyr: 0.4.0 tidy: 0.2.0 • Updated: 1/15

SciPy

SciPy 构建在 NumPy 数组对象 (array object) 上，是 NumPy 堆栈 (stack) 的一部分。NumPy 堆栈包括 Matplotlib, pandas 和 SymPy 等工具，以及一套扩展的科学计算库。这个 NumPy 堆栈与其他应用程序 (如 MATLAB, GNU Octave 和 Scilab) 具有相似的用户。NumPy 堆栈有时也被称为 SciPy 堆栈。

Python For Data Science Cheat Sheet

SciPy - Linear Algebra

Learn More Python for Data Science [Interactively](https://www.datacamp.com) at www.datacamp.com

SciPy
The SciPy library is one of the core packages for scientific computing that provides mathematical algorithms and convenience functions built on the NumPy extension of Python.

Interacting With NumPy Also see NumPy

```
>>> import numpy as np
>>> a = np.array([1,2,3])
>>> b = np.array([[1,2,3],[4,5,6]])
>>> c = np.array([[1,2,3],[4,5,6]],[[3,2,1],[4,3,2]])
```

Index Tricks

```
>>> np.meshgrid(0:5, 0:5)
>>> np.arange(0:2, 0:2)
>>> np.c_[3, 0] * %~ "1:1:10"]
>>> np.c_[b,c]
```

Shape Manipulation

```
>>> np.transpose(b)
>>> b.flatten()
>>> np.hstack((b,c))
>>> np.vstack((a,b))
>>> np.split(c, 2)
>>> np.reshape(c, 2)
```

Polynomials

```
>>> from numpy import polyd
>>> p = polyd([1,4,5])
```

Vectorizing Functions

```
>>> def myfunc(a):
    if a < 0:
        return a**2
    else:
        return a/2
>>> np.vectorize(myfunc)
```

Type Handling

```
>>> np.real(b)
>>> np.imag(b)
>>> np.real_if_close(b, tol=100)
>>> np.cast["f"](np.pi)
```

Other Useful Functions

```
>>> np.angle(b, deg=True)
>>> g = np.linspace(np.pi, 2*np.pi, 5)
>>> g[3] += np.pi
>>> np.unwrap(g)
>>> np.linspace(0, 10, 3)
>>> np.meshgrid([c**k] for k in range(2))
>>> mlab.factors(4)
>>> mlab.comb(10, 3, sort=True)
>>> mlab.central_diff_weights(1)
>>> mlab.derivative(func, x, dx)
```

Linear Algebra Also see NumPy

You'll use the `linalg` and `sparse` modules. Note that `scipy.linalg` contains and expands on `numpy.linalg`.

```
>>> from scipy import linalg, sparse
```

Creating Matrices

```
>>> A = np.matlib.RandomRandom(2,2)
>>> B = np.asmatrix(B)
>>> C = np.mat(np.random.random((10,5)))
>>> D = np.mat([1,4], [5,6])
```

Basic Matrix Routines

Inverse >>> A.I >>> linalg.inv(A)	Inverse Inverse
Transposition >>> A.T >>> A.H	Transpose matrix Conjugate transposition
Trace >>> np.trace(A)	Trace
Norm >>> linalg.norm(A) >>> linalg.norm(A,1) >>> linalg.norm(A, np.inf)	Frobenius norm L1 norm (max column sum) L inf norm (max row sum)
Rank >>> np.linalg.matrix_rank(C)	Matrix rank
Determinant >>> linalg.det(A)	Determinant
Solving linear problems >>> linalg.solve(A,b) >>> E = np.mat(A).T >>> linalg.lstsq(E, b)	Solver for dense matrices: Least-squares solution to linear matrix equation
Generalized Inverse >>> linalg.pinv(C) >>> linalg.pinv2(C)	Compute the pseudo-inverse of a matrix (least-squares solver) Compute the pseudo-inverse of a matrix (SVD)

Creating Sparse Matrices

```
>>> F = np.eye(3, k=1)
>>> G = np.matlib.identity(2)
>>> G[0, 0] = 0
>>> H = sparse.csr_matrix(C)
>>> I = sparse.csc_matrix(D)
>>> J = sparse.dok_matrix(A)
>>> E.todense()
>>> sparse.linalg.csr_coo(A)
```

Sparse Matrix Routines

Inverse >>> sparse.linalg.inv(I)	Inverse Inverse
Norm >>> sparse.linalg.norm(I)	Norm Norm
Solving linear problems >>> sparse.linalg.spsolve(B, f)	Solver for sparse matrices

Sparse Matrix Functions

```
>>> sparse.linalg.exp(I)
>>> sparse.linalg.expn(I)
```

Asking For Help

```
>>> help(scipy.linalg.diagvd)
>>> np.info(trp_matrix)
```

Matrix Functions

Addition >>> np.add(A, D)	Addition
Subtraction >>> np.subtract(A, D)	Subtraction
Division >>> np.divide(A, D)	Division
Multiplication >>> A * D >>> np.multiply(D,A) >>> np.dot(A, D) >>> np.dot(A, D) >>> np.inner(A, D) >>> np.outer(A, D) >>> np.tensordot(A, D) >>> np.kron(A, D)	Multiplication operator Tensor product Vector dot product Inner product Outer product Tensor dot product Kronecker product
Exponential Functions >>> linalg.exp(A) >>> linalg.expn(A) >>> linalg.expn3(D)	Matrix exponential Matrix exponential (Taylor Series) Matrix exponential (singular value decomposition)
Logarithm Function >>> linalg.log(A)	Matrix logarithm
Trigonometric Functions >>> linalg.sin(D) >>> linalg.cos(D) >>> linalg.tan(A)	Matrix sine Matrix cosine Matrix tangent
Hyperbolic Trigonometric Functions >>> linalg.sinh(D) >>> linalg.cosh(D) >>> linalg.tanh(A)	Hyperbolic matrix sine Hyperbolic matrix cosine Hyperbolic matrix tangent
Matrix Sign Function >>> np.sign(A)	Matrix sign function
Matrix Square Root >>> linalg.sqrtm(A)	Matrix square root
Arbitrary Functions >>> linalg.funm(A, lambda x: x**k)	Evaluate matrix function

Decompositions

Eigenvalues and Eigenvectors >>> la, v = linalg.eig(A) >>> l1, l2 = la >>> v[1,0] >>> v[1,1] >>> linalg.eigvals(A)	Solve ordinary or generalized eigenvalue problem for square matrix Unpack eigenvalues First eigenvector Second eigenvector Unpack eigenvalues
Singular Value Decomposition >>> np.sigm(A) >>> M, H = B.shape >>> Dlg = linalg.diagvd(a, H, M)	Singular Value Decomposition (SVD) Construct sigma matrix in SVD
LU Decomposition >>> L, U, v = linalg.lu(C)	LU Decomposition
Sparse Matrix Decompositions >>> la, v = sparse.linalg.eigs(f, 1, 1) >>> sparse.linalg.svdvh(A, 2)	Eigenvalues and eigenvectors SVD

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Matplotlib

matplotlib 是 Python 编程语言的一个绘图库及其数值数学扩展 NumPy。它为利用通用的图形用户界面工具包，如 Tkinter, wxPython, Qt 或 GTK+向应用程序嵌入式绘图提供了面向对象的应用程序接口 (API)。还有一个基于状态机 (如开放图形库 OpenGL) 的程序 pylab 接口，设计成与 MATLAB 非常类似--尽管使用起来有些不堪。SciPy 就利用了 matplotlib。

pyplot 是 matplotlib 的一个模块，它提供了一个类似 MATLAB 的接口。matplotlib 被设计得用起来像 MATLAB，具有使用 Python 的能力。免费是其优点。

Python For Data Science Cheat Sheet

Matplotlib

Learn Python Interactively at [www.DataCamp.com](https://www.datacamp.com)

Matplotlib

Matplotlib is a Python 2D plotting library which produces publication-quality figures in a variety of hardcopy formats and interactive environments across platforms.

1 Prepare The Data

Also see Lists & NumPy

1D Data

```
>>> import numpy as np
>>> x = np.linspace(0, 10, 100)
>>> y = np.cos(x)
>>> z = np.sin(x)
```

2D Data or Images

```
>>> data = 2 * np.random.random(10, 10)
>>> data2 = 3 * np.random.random(10, 10)
>>> I, X = np.meshgrid(-3:3:100j, -3:3:100j)
>>> U = -1 + X**2 + Y
>>> V = 1 + X - Y**2
>>> from matplotlib.mpl_toolkits import get_sample_data
>>> img = np.load(get_sample_data("mss_grid/02/varface_normal.npy"))
```

2 Create Plot

```
>>> import matplotlib.pyplot as plt
```

Figure

```
>>> fig = plt.figure()
>>> fig2 = plt.figure(figsize=plt.figaspect(2.0))
```

Axes

All plotting is done with respect to an `Axes`. In most cases, a subplot will fit your needs. A subplot is an axes on a grid system.

```
>>> fig.add_subplot(1, 1, 1)
>>> ax1 = fig.add_subplot(221) # row=col=1+row
>>> ax3 = fig.add_subplot(212)
>>> fig2, axes = plt.subplots(nrows=2, ncols=2)
>>> fig4, axes2 = plt.subplots(ncols=3)
```

3 Plotting Routines

1D Data

```
>>> fig, ax = plt.subplots()
>>> lines = ax.plot(x, y)
>>> ax.scatter(z, y)
>>> axes[0,0].bar([1,2,3], [3,4,5])
>>> axes[1,0].barh([0.5,1,0.5], [0,1,2])
>>> axes[1,1].set_title("45")
>>> axes[0,1].axvline(0.5)
>>> ax.fill(x, y, color="blue")
>>> ax.fill_between(x, y, color="yellow")
```

Draw points with lines or markers connecting them
Draw unconnected points, scaled or colored
Plot vertical rectangles (constant width)
Plot horizontal rectangles (constant height)
Draw a horizontal line across axes
Draw a vertical line across axes
Draw filled polygons
Fill between y-values and 0

2D Data or Images

```
>>> fig, ax = plt.subplots()
>>> im = ax.imshow(lines,
>>>               cmap=plt.cm.gray,
>>>               interpolation="nearest",
>>>               vmin=2,
>>>               vmax=2)
```

Colormapped or RGB arrays

Vector Fields

```
>>> axes[0,1].arrow(0,0,0.5,0.5)
>>> axes[1,1].quiver(y,z)
>>> axes[0,1].streamplot(x, y, U, V)
```

Add an arrow to the axes
Plot a 2D field of arrows
Plot a 2D field of arrows

Data Distributions

```
>>> ax1.hist(y)
>>> ax1.boxplot(y)
>>> ax3.violinplot(z)
```

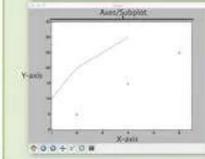
Plot a histogram
Make a box and whisker plot
Make a violin plot

```
>>> axes2[0].pcolormesh(data2)
>>> axes2[0].pcolormesh(data)
>>> CS = plt.contour(x, y, z)
>>> axes2[2].contour(data1)
>>> axes2[2].ax.contourf(CS)
```

Pseudocolor plot of 2D array
Pseudocolor plot of 2D array
Plot contours
Plot filled contours
Label a contour plot

Plot Anatomy & Workflow

Plot Anatomy



Workflow

The basic steps to creating plots with matplotlib are:

- 1 Prepare data
- 2 Create plot
- 3 Plot
- 4 Customize plot
- 5 Save plot
- 6 Show plot

```
>>> import matplotlib.pyplot as plt
>>> x = [1,2,3,4]
>>> y = [10,20,25,30]
>>> fig = plt.figure()
>>> ax = fig.add_subplot(111)
>>> ax.plot(x, y, color='lightblue', linewidth=3)
>>> ax.scatter(1.5, 4.5,
>>>           [5,15,25],
>>>           color='darkgreen',
>>>           marker='*')
>>> ax.set_xlabel('x-axis')
>>> plt.savefig('foo.png')
>>> plt.show()
```

4 Customize Plot

Colors, Color Bars & Color Maps

```
>>> plt.plot(x, x, x**2, x, x**3)
>>> ax.plot(x, y, alpha = 0.6)
>>> ax.plot(x, y, c='r')
>>> fig.colorbar(m, orientation='horizontal')
>>> im = ax.imshow(img,
>>>               cmap='seismic')
```

Markers

```
>>> fig, ax = plt.subplots()
>>> ax.scatter(x, y, marker='*')
>>> ax.plot(x, y, marker='o')
```

Linestyles

```
>>> plt.plot(x, y, linewidth=4.0)
>>> plt.plot(x, y, ls='solid')
>>> plt.plot(x, y, ls='--')
>>> plt.plot(x, y, '--', x**2, y**2, '-.-')
>>> plt.setp(lines, color='r', linewidth=4.0)
```

Text & Annotations

```
>>> ax.text(1,
>>>         2.1,
>>>         'Example Graph',
>>>         style='italic')
>>> ax.annotate("Line",
>>>             xy=(0, 0),
>>>             xytext=(10, 5, 0),
>>>             textcoords="data",
>>>             arrowprops=dict(arrowstyle="->",
>>>                             connectionstyle="wedge3"),)
```

Mathtext

```
>>> plt.title(r' $\sigma_i = 1.5^i$ ', fontsize=20)
```

Limits, Legends & Layouts

```
>>> ax.margins(x=0, y=0.1)
>>> ax.axis('equal')
>>> ax.set_xlim(0, 10.5), ylim=[-1.5, 1.5])
>>> ax.set_xlim(0, 10.5)
```

Legends

```
>>> ax.set(title="An Example Axes",
>>>         ylabel="Y-Axis",
>>>         xlabel="X-Axis")
>>> ax.legend(loc='best')
```

Ticks

```
>>> ax.xaxis.set(ticks=range(1,5))
>>> tickLabels=[3,200,12,"foo"]
>>> ax.tick_params(axis='y',
>>>                direction='inout',
>>>                length=10)
```

Subplot Spacing

```
>>> fig.subplots_adjust(wspace=0.5,
>>>                    hspace=0.5,
>>>                    left=0.125,
>>>                    right=0.9,
>>>                    top=0.9,
>>>                    bottom=0.1)
```

Axis Spines

```
>>> ax1.spines['top'].set_visible(False)
>>> ax1.spines['bottom'].set_position('outward', 10)
```

5 Save Plot

```
>>> plt.savefig('foo.png')
>>> plt.savefig('foo.png',
>>>             savefig_kwargs={'transparent':True})
```

6 Show Plot

```
>>> plt.show()
```

Close & Clear

```
>>> plt.clf()
>>> plt.cla()
>>> plt.close()
```

Clear an axis
Clear the entire figure
Close a window

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数据可视化

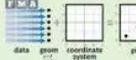
Data Visualization with ggplot2

Cheat Sheet

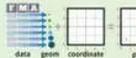


Basics

ggplot2 is based on the **grammar of graphics**, the idea that you can build every graph from the same few components: a **data set**, a set of **geoms**—visual marks that represent data points, and a **coordinate system**.



To display data values, map variables in the data set to aesthetic properties of the geom like **size**, **color**, and **x** and **y** locations.



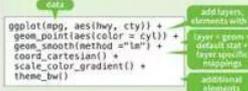
Build a graph with **qplot()** or **ggplot()**

qplot(x = city, y = hwy, color = cyl, data = mpg, geom = "point")

Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

ggplot(data = mpg, aes(x = city, y = hwy))

Begins a plot that you finish by adding layers to. No defaults, but provides more control than qplot().



Add a new layer to a plot with a **geom_*()** or **stat_*()** function. Each provides a geom, a set of aesthetic mappings, and a default stat and position adjustment.

last_plot()

Returns the last plot

ggsave("plot.png", width = 5, height = 5)

Saves last plot as a 5 x 5 file named "plot.png" in working directory. Matches file type to file extension.

Geoms - Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

One Variable

- Continuous**
 - a = geom_area(stat = "bin")**
 - a = geom_density(kernel = "gaussian")**
 - a = geom_dotplot()**
 - a = geom_freqpoly()**
 - a = geom_histogram(binwidth = 5)**
- Discrete**
 - b = geom_bar()**

Graphical Primitives

- c = geom_polygon(aes(group = group))**
- d = geom_path(linetype = "solid", linelimit = 1)**
- d = geom_ribbon(aes(min = min_employment, max = max_employment))**
- e = geom_segment(aes(xend = long + delta_long, yend = lat + delta_lat))**
- e = geom_rect(aes(xmin = long, ymin = lat, xmax = long + delta_long, ymax = lat + delta_lat))**

Two Variables

- Continuous X, Continuous Y**
 - f = geom_blank()**
 - f = geom_jitter()**
 - f = geom_point()**
 - f = geom_quantile()**
 - f = geom_rug(sides = "bl")**
 - f = geom_smooth(model = lm)**
 - f = geom_text(aes(label = city))**
- Discrete X, Continuous Y**
 - g = geom_bar(stat = "identity")**
 - g = geom_boxplot()**
 - g = geom_dotplot(maxes = "y", stackdir = "center")**
 - g = geom_violin(scale = "area")**
- Discrete X, Discrete Y**
 - h = geom_jitter()**
 - m = geom_contour(aes(z = z))**
- Continuous Bivariate Distribution**
 - i = geom_bin2d(binwidth = c(5, 0.5))**
 - i = geom_density2d()**
 - i = geom_hex()**
- Continuous Function**
 - j = geom_area()**
 - j = geom_line()**
 - j = geom_step(direction = "hv")**
- Visualizing error**
 - k = geom_crossbar(fatten = 2)**
 - k = geom_errorbar()**
 - k = geom_linerange()**
 - k = geom_pointrange()**
- Maps**
 - l = geom_map(estimate = state, map = map_data("state"))**
 - l = geom_map(estimate = murder, map = map_data("murder"))**
 - l = geom_map(estimate = state, map = map) + expand_limits(x = map\$long, y = map\$lat)**

Three Variables

- n = geom_raster(aes(fill = z), hjust = 0.5, vjust = 0.5, interpolate = FALSE)**
- n = geom_tile(aes(fill = z))**

Stats - An alternative way to build a layer

Some plots visualize a **transformation** of the original data set. Use a **stat** to choose a common transformation to visualize, e.g. **a = geom_bar(stat = "bin")**



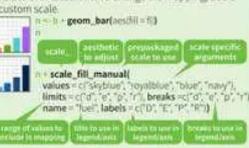
Each stat creates additional variables to map aesthetics to. These variables use a common **name_** syntax. stat functions and geom functions both combine a stat with a geom to make a layer, i.e. **stat_bin(geom = "bar")** does the same as **geom_bar(stat = "bin")**

stat_density2d(aes(fill = level), geom = "polygon", n = 100)

- stat_bin(binwidth = 1, n = 10)** 1D distributions
- stat_bin2d(binwidth = 1, breaks = "y")** 2D distributions
- stat_bin2d(binwidth = 30, drop = TRUE)** 2D distributions
- stat_contour(aes(z = z))** 3 Variables
- stat_summary(aes(xend = x, yend = y))** Summary statistics
- stat_summary2d(aes(z = z, bin = 30, fun = mean))** Summary statistics
- stat_bin2d(binwidth = 1, n = 100)** 2D distributions
- stat_contour(aes(z = z))** 3 Variables
- stat_summary(aes(xend = x, yend = y))** Summary statistics
- stat_summary2d(aes(z = z, bin = 30, fun = mean))** Summary statistics
- stat_bin2d(binwidth = 1, n = 100)** 2D distributions
- stat_contour(aes(z = z))** 3 Variables
- stat_summary(aes(xend = x, yend = y))** Summary statistics
- stat_summary2d(aes(z = z, bin = 30, fun = mean))** Summary statistics
- stat_bin2d(binwidth = 1, n = 100)** 2D distributions
- stat_contour(aes(z = z))** 3 Variables
- stat_summary(aes(xend = x, yend = y))** Summary statistics
- stat_summary2d(aes(z = z, bin = 30, fun = mean))** Summary statistics

Scales

Scales control how a plot maps data values to the visual values of an aesthetic. To change the mapping, add a custom scale.



Use with any aesthetic: alpha, color, fill, linetype, shape, size

scale_*_continuous() - map continuous values to visual values

scale_*_discrete() - map discrete values to visual values

scale_*_manual() - use data values as visual values

scale_*_manual(values = c("A", "B", "C"), breaks = c("10", "20", "30"), name = "level", labels = c("10", "20", "30"))

X and Y location scales Use with x or y aesthetics (x shown here)

scale_x_date(labels = date_format("%m/%d"), breaks = date_breaks("2 weeks")) - treat x values as dates. Use %p for time for label formats.

scale_x_datetime() - treat x values as date times. Use same arguments as scale_x_date()

scale_x_log10() - Plot on log10 scale

scale_x_reverse() - Reverse direction of x axis

scale_x_sqrt() - Plot x on square root scale

Color and fill scales

scale_fill_brewer(palette = "Set1")

scale_fill_manual(values = c("red", "blue", "green"))

scale_fill_grey()

scale_fill_viridis()

Scale sizes

scale_size_area(aes(size = area))

Coordinate Systems

- r = coord_cartesian(xlim = c(0, 5))**
- r = coord_fixed(ratio = 1/2)**
- r = coord_flip()**
- r = coord_polar(theta = "x", direction = 1)**
- r = coord_trans(trans = "sqrt")**
- r = coord_map(projection = "ortho", orientation = c(1, 74, 0))**

Position Adjustments

- s = geom_bar(position = "dodge")**
- s = geom_bar(position = "fill")**
- s = geom_bar(position = "stack")**
- s = geom_point(position = "jitter")**
- s = geom_bar(position = position_dodge(width = 1))**

Themes

- t = theme_bw()**
- t = theme_classic()**
- t = theme_grey()**
- t = theme_minimal()**

Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

- f = facet_grid(~ fl)**
- f = facet_grid(year ~ .)**
- f = facet_grid(year ~ fl)**
- f = facet_wrap(~ fl)**

Set scales to let axis limits vary across facets

Set labeler to adjust facet labels

Labels

- t = ggtitle("New Plot Title")**
- t = xlab("New X label")**
- t = ylab("New Y label")**
- t = labs(title = "New title", x = "New x", y = "New y")**

Legends

- t = theme(legend.position = "bottom")**
- t = scale_fill_discrete(name = "Title", labels = c("A", "B", "C"))**

Zooming

- t = coord_cartesian(xlim = c(0, 100), ylim = c(10, 20))**
- t = xlim(0, 100) + ylim(10, 20)**
- t = scale_x_continuous(limits = c(0, 100)) + scale_y_continuous(limits = c(0, 100))**

PySpark

Python For Data Science Cheat Sheet

PySpark Basics

Learn Python for data science interactively at www.DataCamp.com

Spark

PySpark is the Spark Python API that exposes the Spark programming model to Python

Initializing Spark

```

from pyspark import SparkContext
sc = SparkContext(master = "local[*]")
    
```

Inspect SparkContext

```

sc.version # Retrieve SparkContext version
sc.pythonVer # Retrieve Python version
sc.master # Master URL to connect to
sc.info # Info when Spark is installed on worker nodes
sc.getActiveExecutorId # Retrieve name of the Spark User running SparkContext
sc.appName # Return application name
sc.applicationId # Retrieve application ID
sc.defaultParallelism # Return default level of parallelism
sc.defaultMinPartitions # Default minimum number of partitions for RDDs
    
```

Configuration

```

from pyspark import SparkConf, SparkContext
conf = SparkConf()
conf.set("spark.localDir", "local[*]")
conf.set("spark.master", "local[*]")
sc = SparkContext(conf = conf)
    
```

Using The Shell

In the PySpark shell, a special interpreter-aware SparkContext is already created in the variable called `sc`.

```

./bin/spark-shell --master local[*]
./bin/pyspark --master local[*] --py-files code.py
    
```

Set which master the context connects to with the `--master` argument, and add Python `.zip` or `.py` files to the runtime path by passing a comma-separated list to `--py-files`.

Loading Data

Parallelized Collections

```

rdd = sc.parallelize(['a', 'b'], ('a', 2), ('b', 2))
rdd2 = sc.parallelize(['a', 'b'], ('a', 2), ('b', 2))
rdd3 = sc.parallelize(range(10))
rdd4 = sc.parallelize(['a', 'b', 'c', 'd'], ('a', 2), ('b', 2), ('c', 2), ('d', 2))
    
```

External Data

Read either one text file from HDFS, a local file system or any Hadoop-supported file system URI with `textFile()`, or read in a directory of text files with `wholeTextFiles()`.

```

textFile = sc.textFile("hdfs://path/to/your/*.txt")
textFile2 = sc.wholeTextFiles("hdfs://path/to/your/*")
    
```

Retrieving RDD Information

Basic Information

```

rdd.getNumPartitions() # List the number of partitions
rdd.count() # Count RDD instances
rdd.coalesce(2) # Count RDD instances by key
rdd.getNumPartitionsByKey() # Count RDD instances by key
rdd.countByKey() # Return (key,value) pairs as a dictionary
rdd.collectAsMap() # Sum of RDD elements
rdd.isEmpty() # Check whether RDD is empty
    
```

Summary

```

rdd.max() # Maximum value of RDD elements
rdd.min() # Minimum value of RDD elements
rdd.mean() # Mean value of RDD elements
rdd.stdev() # Standard deviation of RDD elements
rdd.variance() # Compute variance of RDD elements
rdd.histogram() # Compute histogram by bins
rdd.summary() # Summary statistics (count, mean, stdev, max & min)
    
```

Applying Functions

```

rdd.map(lambda x: x*10) # Apply a function to each RDD element
rdd.flatMap(lambda x: x.split()) # Apply a function to each RDD element and flatten the result
rdd.collect() # Apply allMap function to each RDD element pair of RDD without changing the keys
    
```

Selecting Data

```

rdd.collect() # Return a list with all RDD elements
rdd.take(2) # Take first 2 RDD elements
rdd.first() # Take first RDD element
rdd.takeOrdered(2) # Take top 2 RDD elements
rdd.sample(False, 0.15, 21) # Return sampled subset of RDD
rdd.foreach() # Filter the RDD
rdd.distinct() # Return distinct RDD values
rdd.keys() # Return (key,value) RDD's keys
    
```

Iterating

```

def print(x):
    print(x)
rdd.foreach(print) # Apply a function to all RDD elements
    
```

Reshaping Data

Reducing

```

rdd.reduceByKey(lambda x,y: x+y) # Merge the RDD values for each key
rdd.reduce(lambda x,y: x+y) # Merge the RDD values
    
```

Grouping by

```

rdd.groupBy(lambda x: x%2) # Return RDD of grouped values
rdd.groupByKey() # Group RDD by key
    
```

Aggregating

```

rdd.aggregate(0, (lambda x,y: x+y), lambda x,y: x+y) # Aggregate RDD elements of each partition and then the results
rdd.aggregateByKey(0, (lambda x,y: x+y), lambda x,y: x+y) # Aggregate values of each RDD key
rdd.fold(0, (lambda x,y: x+y)) # Aggregate the elements of each partition, and then the results
rdd.foldByKey(0, (lambda x,y: x+y)) # Merge the values for each key
rdd.keyBy(lambda x: x*x) # Create tuples of RDD elements by applying a function
    
```

Mathematical Operations

```

rdd.subtract(rdd2) # Return each RDD value not contained in rdd2
rdd.subtractByKey(rdd2) # Return each (key,value) pair of RDD with no matching key in rdd2
rdd.cartesian(rdd2) # Return the Cartesian product of RDD and RDD
    
```

Sort

```

rdd.sortBy(lambda x: x) # Sort RDD by given function
rdd.sortBy() # Sort RDD by key
rdd.sortByKey() # Sort (key,value) RDD by key
    
```

Repartitioning

```

rdd.repartition(4) # New RDD with 4 partitions
rdd.coalesce(1) # Decrease the number of partitions in the RDD to 1
    
```

Saving

```

rdd.saveAsTextFile("hdfs://path/to/your/")
rdd.saveAsHadoopFile("hdfs://path/to/your/", org.apache.hadoop.mapreduce.lib.output.TextOutputFormat)
    
```

Stopping SparkContext

```

sc.stop()
    
```

Execution

```

./bin/spark-submit examples/src/main/python/pi.py
    
```

Big-O

www.bigocheatsheet.com

<BIG-O-CHEATSHEET>

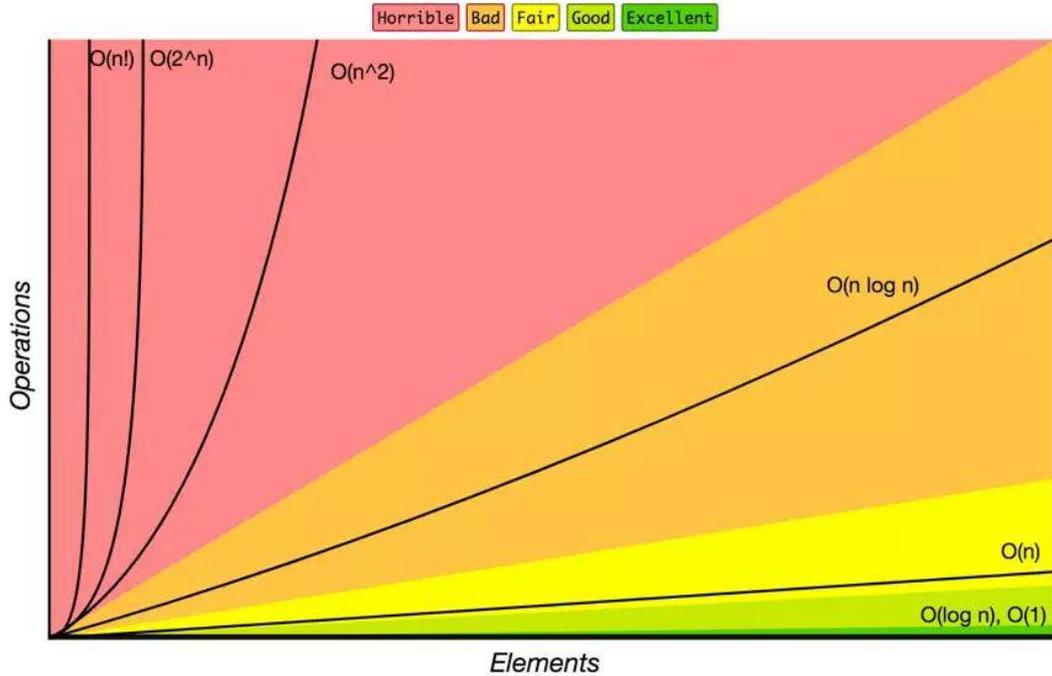
DATA STRUCTURE Operations

DATA Structure	Access	Search	Insertion	Deletion	Time Complexity	Space Complexity
Array	$O(1)$	$O(n)$	$O(n)$	$O(n)$	Average: $O(1)$, Worst: $O(n)$	Worst: $O(n)$
Stack	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(n)$
Queue	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(1)$
Single-Linked List	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(1)$
Doubly-Linked List	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(1)$
Skip List	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$	$O(n \log(n))$
Hash Table	N/A	$O(1)$	$O(1)$	$O(1)$	N/A	$O(n)$
Binary Search Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$	$O(n)$
Cartesian Tree	N/A	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	N/A	$O(n)$
B-Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$
Red-Black Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$
Splay Tree	N/A	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	N/A	$O(\log(n))$
AHL Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$
KD Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$	$O(n)$

ARRAY SORTING Algorithms

ARRAY Algorithms	Best	Average	Worst	Space Complexity
Quicksort	$O(n \log(n))$	$O(n \log(n))$	$O(n^2)$	$O(\log(n))$
Mergesort	$O(n \log(n))$	$O(n \log(n))$	$O(n \log(n))$	$O(n)$
Timsort	$O(n)$	$O(n \log(n))$	$O(n \log(n))$	$O(1)$
HeapSort	$O(n \log(n))$	$O(n \log(n))$	$O(n \log(n))$	$O(1)$
Bubble Sort	$O(n^2)$	$O(n^2)$	$O(n^2)$	$O(1)$
Insertion Sort	$O(n^2)$	$O(n^2)$	$O(n^2)$	$O(1)$
Selection Sort	$O(n^2)$	$O(n^2)$	$O(n^2)$	$O(1)$
Tree Sort	$O(n \log(n))$	$O(n \log(n))$	$O(n^2)$	$O(n)$
Shell Sort	$O(n \log(n)^2)$	$O(n \log(n)^2)$	$O(n \log(n)^2)$	$O(1)$
Bucket Sort	$O(n+k)$	$O(n+k)$	$O(n^2)$	$O(n)$
Radix Sort	$O(nk)$	$O(nk)$	$O(nk)$	$O(n+k)$
Counting Sort	$O(n+k)$	$O(n+k)$	$O(n+k)$	$O(k)$
CombSort	$O(n)$	$O(n \log(n))$	$O(n \log(n))$	$O(n)$

Big-O Complexity Chart



Common Data Structure Operations

Data Structure	Time Complexity								Space Complexity
	Average				Worst				Worst
	Access	Search	Insertion	Deletion	Access	Search	Insertion	Deletion	
Array	$\theta(1)$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n)$
Stack	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$\theta(n)$
Queue	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$\theta(n)$
Singly-Linked List	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$\theta(n)$
Doubly-Linked List	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$\theta(n)$
Skip List	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n \log(n))$
Hash Table	N/A	$\theta(1)$	$\theta(1)$	$\theta(1)$	N/A	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n)$
Binary Search Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n)$
Cartesian Tree	N/A	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	N/A	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n)$
B-Tree	$\theta(\log(n))$	$\theta(n)$							
Red-Black Tree	$\theta(\log(n))$	$\theta(n)$							
Splay Tree	N/A	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	N/A	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(n)$
AVL Tree	$\theta(\log(n))$	$\theta(n)$							
KD Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(n)$

Array Sorting Algorithms

Algorithm	Time Complexity			Space Complexity
	Best	Average	Worst	Worst
<u>Quicksort</u>	$\Omega(n \log(n))$	$\theta(n \log(n))$	$O(n^2)$	$O(\log(n))$
<u>Mergesort</u>	$\Omega(n \log(n))$	$\theta(n \log(n))$	$O(n \log(n))$	$O(n)$
<u>Timsort</u>	$\Omega(n)$	$\theta(n \log(n))$	$O(n \log(n))$	$O(n)$
<u>Heapsort</u>	$\Omega(n \log(n))$	$\theta(n \log(n))$	$O(n \log(n))$	$O(1)$
<u>Bubble Sort</u>	$\Omega(n)$	$\theta(n^2)$	$O(n^2)$	$O(1)$
<u>Insertion Sort</u>	$\Omega(n)$	$\theta(n^2)$	$O(n^2)$	$O(1)$
<u>Selection Sort</u>	$\Omega(n^2)$	$\theta(n^2)$	$O(n^2)$	$O(1)$
<u>Tree Sort</u>	$\Omega(n \log(n))$	$\theta(n \log(n))$	$O(n^2)$	$O(n)$
<u>Shell Sort</u>	$\Omega(n \log(n))$	$\theta(n(\log(n))^2)$	$O(n(\log(n))^2)$	$O(1)$
<u>Bucket Sort</u>	$\Omega(n+k)$	$\theta(n+k)$	$O(n^2)$	$O(n)$
<u>Radix Sort</u>	$\Omega(nk)$	$\theta(nk)$	$O(nk)$	$O(n+k)$
<u>Counting Sort</u>	$\Omega(n+k)$	$\theta(n+k)$	$O(n+k)$	$O(k)$
<u>Cubesort</u>	$\Omega(n)$	$\theta(n \log(n))$	$O(n \log(n))$	$O(n)$

参考资料:

Big-O Algorithm Cheat Sheet: <http://bigocheatsheet.com/>

Bokeh Cheat Sheet: https://s3.amazonaws.com/assets.datacamp.com/blog_assets/Python_Bokeh_Cheat_Sheet.pdf

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SciPy: <https://en.wikipedia.org/wiki/SciPy>
TensorFlow Cheat Sheet: <https://www.altoros.com/tensorflow-cheat-sheet.html>
Tensor Flow: <https://en.wikipedia.org/wiki/TensorFlow>